

In My Pocket

COPPER KNOB
STEPSHEETS

Compte: 32

Mur: 4

Niveau: Intermediate

Chorégraphe: Billie Vee (UK)

Musique: In My Pocket - Mandy Moore



TOE TOUCHES, HEEL FLICK, KICK CROSS STEP SIDE, TOE TOUCH, HEEL TAPS

- 1-2 Touch right toes in front of left foot, touch right toes out to the side
3&4 Touch right toes in front of left foot, flick both heels to the right, bring heels back to center
5&6 Low kick forward with right foot, cross right foot over left, step back with left foot
&7&8 Step right foot next to left, touch left toes forward, tap left heel twice (&8)

RECOVER ONTO LEFT FOOT, STEP ½ TURN, KICK, STEP RIGHT & LEFT, HIP BUMPS

- &9-10 Step left foot next to right, step forward on right foot, make ½ turn left (6:00)
11&12 Low kick forward with right foot, step right foot out to right, step left foot out to left
13-14 Bump hips to right twice
15-16 Bump hips to left twice

STEP ¼ TURN, KICK, SYNCOPATED WEAVE, ROCK RECOVER STEP BACK, TOUCH

- 17-18 Step ¼ turn on right foot (9:00), low kick forward with left foot
&19 Step left foot across right, step right foot to side
&20 Step left foot behind right, step right foot to side
21-22 Rock forward onto left foot, rock backward on to right foot
23-24 Step back on left foot, touch right toes backward

FORWARD CROSSING STEPS WITH TOUCHES, SYNCOPATED JAZZ BOX, TOUCH HITCH TOUCH

- 25-26 Step forward crossing right foot over left, touch left foot to side
27-28 Step forward crossing left foot over right, touch right foot to side
29&30 Step right foot over left, step back on left foot, step right foot to side
&31 Step left foot next to right foot, touch right foot to side
&32 Hitch right knee, touch right foot to side

REPEAT

TAG

To be danced once at the end of the 2nd wall, and twice at the end of the 5th wall

- 1-2 Step right foot across front of left, step left foot to side
3-4 Step right foot behind left, touch left foot to side
5-6 Step left foot behind right, step right to side
7-8 Step left foot across front of left, touch right foot to side
-