

# Vibranista

Compte: 32

Mur: 4

Niveau: Improver

Chorégraphe: Susan Bangonkale (SG)

Musique: Brown Eyes - Destiny's Child



## TWIST, KICK 3/8 RIGHT TURN, POINT AND HITCH

- 1-2 Facing diagonally left (1/8 left from 12:00), twist with weight on the balls of the feet towards right, twist with weight on the heel to the right
- 3-4 Repeat steps 1&2
- 5-6 Low forward kick on the right, 3/8 right turn on the ball of left foot, step down on right (facing 3:00)
- 7-8 Touch left toe out to the left, hitch left knee in front of right

## RIGHT MAMBO, ROLLING FULL TURN

- 1-2 Step down on the left, side rock right
- 3-4 Recover on the left, step right next to left
- 5 ¼ turn left & step forward onto left
- 6-8 Rolling full left turn to left ½ turn right stepping back on right, ¼ turn left stepping left to the left, recover on right

## LARGE STEP, TOUCH, CROSS CHASSE

- 1-2 Large step left to the left, slide right towards left
- 3&4 Touch right beside left, step back on the right slightly behind the left, step left across front of right
- 5-6 Step right to the right, step left across front of right
- 7-8 Step right to the right, step left across front of right

## PRESS, KICK, RONDE FULL TURN, LEFT MAMBO

- 1-2 Press forward on to right diagonally, recover back on left with low right kick
- 3-4 Step right next to the left, ronde sweep left over right ending with full right turn (facing 3:00)
- 5-6 Step back on the right, side rock left
- 7-8 Recover on the right, step left next to right

## REPEAT

### TAG 1

At the end of 5th wall (facing 3:00)

#### SKATE, ROCK AND CROSS, SKATE

- 1-2 Skate right out diagonally, skate left out diagonally
- 3-4 Skate right with ¼ right turn, rock left to the left
- 5-6 Recover on the right, cross left over right
- 7-8 Skate right out diagonally, skate left out diagonally

#### KNEE POP, HIP ROLL

- 1-4 Pop right knee in, pop left knee in
- 5-8 Hip roll

### TAG 2

At the end of 10th wall (facing 9:00)

#### KNEE POP, HIP ROLL

- 1-4 Pop right knee in, pop left knee in
- 5-8 Hip roll

