

Somebody's Gonna Get That Girl

COPPER KNOB
BY STEPHENETS

Compte: 32

Mur: 4

Niveau: Improver



Chorégraphe: Julie Dowse (AUS)

Musique: Somebody's Gonna Get That Girl - Restless Heart

ROCK/STEP FORWARD, ROCK BACK, BALL STEP, STEP FORWARD, CROSS/STEP ¼ TURN, OUT, OUT, ¼ TURN, LEFT VINE

- 1-2&3-4 Rock/step right forward, rock back on left, ball step right next to left, step left forward, cross/step right over left making a ¼ turn over left (weight right) (9:00)
- &5-6-7&8 Step left to left side, step right to right side, ¼ turn over right stepping left to left side, cross/step right behind left, step left to left, cross/step right over left (12:00)

SIDE, TOUCH, BALL STEP, TOUCH, BALL STEP, LOCK STEP, ¾ TRIPLE TURN

- 1-2&3-4 Step left to left, touch right beside left, step right to right, step left to left, touch right beside left
- &5-6-7&8 Step right back, step left forward, lock/step right behind left, ¾ triple turn over left stepping - left, right, left (3:00)

ROCK REPLACE, SAILOR STEP, CROSS/STEP, ¼ TURN, BACK COASTER

- 1-2-3&4 Rock/step right to right, replace weight to left, cross/step right behind left, step left to left, replace weight to center
- 5-6-7&8 Cross/step left over right, ¼ turn over right on ball of right, step back on left, step right beside left, step forward left. (6:00)

RIGHT DOROTHY, LEFT DOROTHY, SIDE STEP, ½ HINGE, ¼ HINGE, HEEL RAISES

- 1-2& Step right forward at 45 degrees right, lock/step left behind right, step right slightly forward at 45 degrees right
- 3-4& Step left forward at 45 degrees left, lock/step right behind left, step left slightly forward at 45 degrees left
- 5-6-7-8 Step right to right side (straightening up), ½ hinge over left stepping left to left side, ¼ over left stepping right to right side (weight on both feet), raise & drop heels (weight left) (9:00)

REPEAT

TAG

A four count tag occurs at the end of walls 3 & 6

- 1-2-3-4 Sway hips right for 2 counts, sway hips left for 2 counts

RESTART

Occurs on wall 4. Dance to count 16 (¾ triple turn) then restart dance
