# Ride It



Compte: 32 Mur: 4 Niveau: Intermediate

Chorégraphe: Maureen Jones (UK) & Michelle Jones (UK)

Musique: Ride It - Geri Halliwell



# KICK-SIDE-TOUCH, KICK-SIDE-TOUCH, SIDE ROCK, TOUCH, HEEL BOUNCE

1&2 Kick right forward, step right to right, touch left beside right 3&4 Kick left forward, step left to left, touch right beside left

5-6 Rock right to right, recover onto left

7&8 Touch right toe beside left heel, raise both heels, drop both heels

# LARGE STEP RIGHT, TOUCH, ¼ TURN, LARGE STEP FORWARD, TOUCH, SHUFFLE, HITCH, ¼ TURN SIDE

9-10 Step right large step right (bending knees), touch left beside right (straightening knees)
11-12 Make ¼ turn left and step left large step forward (bending knees), touch right beside left (straightening knees)
13&14 Shuffle forward stepping right, left, right

13&14 Shuffle forward stepping right, left, right 15-16 Hitch left, make ¼ turn left and step left to left

## CROSS ROCK-RIGHT, CROSS ROCK-LEFT, FORWARD ROCK, 1/4 TURN, SIDE ROCK

17&18 Rock right across left, recover onto left, step right to right 19&20 Rock left across right, recover onto right, step left to left

21-22 Rock right forward, recover back onto left

23-24 Make ¼ turn right and rock right to right, recover onto left

# STEPS, TOUCH, POINT, TOUCH, RIGHT, BEHIND, 1/4 TURN STEP, 1/4 TURN SIDE, TOUCH

Step right beside left, step left to left, touch right beside left
Point right to right, touch right beside left
Step right to right, step left behind right

31&32 Step right ¼ turn right, make ¼ turn right and step left to left, touch right beside left

#### REPEAT

### **RESTART**

During 5th wall, restart dance after count 24 when you will be facing the 9:00 wall

#### **TAG**

# Danced immediately after 10th wall - facing 12:00

1-4 Step right to right and, with right shoulder leading, bounce body to right, bounce body to right

3 further times (body faces forward, leaning a little further to the right with each bounce)

5-8 With left shoulder leading bounce body to left four times, leaning a little further left with each

bounce (returning to upright position) (weight on left)