

Rich Girl

COPPERKNOB
BY STEPHENETS

Compte: 0

Mur: 2

Niveau: Intermediate



Chorégraphe: Barry Durand (USA)

Musique: Rich Girl - Gwen Stefani

Sequence: 32 count intro, then A&2, BB, A, BB, BB, B (1-8), A, B

PART A

WALKS & HEEL HITCHES (VAUDEVILLE HOPS)

- 1-2 Walk left, right
3&4&5&6 Kick left, step left, cross right, step side left, kick right, step side right, cross left
7-8 Step side right turning ½ turn to left, step side left

CROSS BALL CHANGES, TOE TAP

- 1&2 Cross right over left, side left, in place and slightly forward right
3&4 Cross left over right, side right, in place and slightly forward left
5&6 Cross right over left, side left, in place and slightly forward right
7-8 Tap left toe across in front and to the side

EXTRA TWO COUNTS

Only danced the very first time you do Part A

- 9-10 Tap left toe across in front and to the side

REPEAT THE WALKS & HEEL HITCHES (VAUDEVILLE HOPS)

- 1-2 Walk left, right (toward 6:00)
3&4&5&6 Kick left, step left, cross right, step side left, kick right, step side right, cross left
7-8 Step side right turning ½ turn to left, step side left

REPEAT THE CROSS BALL CHANGES, TOE TAP

- 1&2 Cross right over left, side left, in place and slightly forward right
3&4 Cross left over right, side right, in place and slightly forward left
5&6 Cross right over left, side left, in place and slightly forward right
7-8 Tap left toe across in front and to the side

EXTRA TWO COUNTS

Danced every time you do Part A

- 9-10 Tap left toe across in front and to the side

PART B

JUMP STEP COASTER, KNEES IN OUT WITH ARM ROLL

- &1-2-3&4 Jump on a diagonal to the right and forward off the right foot, land with both feet together on 1 (weight on left), step back right, coaster left-right-left (back-together-forward)
5-8 Turning to face completely front wall (slight turn left) step side right so that feet are apart, bring toes in, toes out, toes in (weight ending on right foot)

While doing this, roll both arms up so that hands are about to shoulders, then curve the wrists and back down, then up and down again. This is an option but looks fun on video. I actually move to the right while bringing the toes in and out (sort of a toe-heel movement)

CROSS POINT AND STEP, COASTER, CROSS POINT AND STEP, TURNING TRIPLE

- 1-2 Turn a slight diagonal (1/8 turn to right) point left across right, step side left
3&4 Turn another 1/8 turn right coaster step to 3:00 wall right, left, right
5-6 Point left across right, step back left
7&8 Turning ½ turn to right do a shuffle right, left, right

TAP STEPS, TRIPLE STEP

- 1-2-3-4 Tap left foot, step left, turn $\frac{1}{4}$ turn left and tap right, turn $\frac{1}{4}$ turn left and step right which now is back
- 5-6-7&8 Tap left foot back, step forward left, triple step forward right, left, right

JUMP TAP STEP TRIPLE STEPS

- &1-2-3&4 Jump forward on left, tap right behind left, step back right, turning $\frac{1}{2}$ turn to left do a triple step
- &5-6 Jump forward on right, tap left behind right, step back left turning $\frac{1}{4}$ turn to right
- 7&8 Turning $\frac{3}{4}$ turn to right do a triple step

Make that a $\frac{3}{4}$ turn only if you are next going to do another Part B, which jumps to a diagonal. If you are next going to do Part A, then you will only turn $\frac{1}{2}$ turn so that you face only the 12:00 or 6:00 walls
