

Mambo Amigo!

Compte: 32

Mur: 4

Niveau: Intermediate mambo



Chorégraphe: Steve Rutter (UK)

Musique: Vamos Amigos - Carabean Storm & The Chiki Chaka Girls

SIDE STEP, TOE TOUCH, BALL-CROSS, SIDE STEP, CROSS BEHIND, UNWIND $\frac{3}{4}$ TURN RIGHT, SIDE ROCK

- 1-2 Step right to right side, touch left toe beside right
& Step left to left side
3-4 Cross right over left, step left to left side
5-6 Cross right behind left, unwind a three-quarter turn right (weight ending on right)
7&8 Rock left to left side, recover weight onto right, close left beside right

BACK ROCK, BALL-STEP, CLAP, STEP FORWARD, PIVOT $\frac{1}{2}$ TURN LEFT, TRIPLE FULL TURN LEFT

- 9-10 Rock back on right, recover weight forward onto left
& Close right beside left
11-12 Step forward on left, clap hands above head
13-14 Step forward on right, pivot a half turn left
15&16 Make a full turn left stepping on right, left, right

MAMBO ROCKS

- 17&18 Rock forward on left, recover weight back onto right, close left beside right
19&20 Rock back on right, recover weight forward onto left, close right beside left
21&22 Rock left to left side, recover weight onto right, close left beside right
23&24 Rock right to right side, recover weight onto left, close right beside left

STEP FORWARD, MAMBO ROCK WITH $\frac{1}{4}$ TURN RIGHT, CROSS, $\frac{3}{4}$ PADDLE TURN, STEP FORWARD, DRAG

- 25 Step forward on left
26&27 Rock forward on right, recover weight back onto left, make a quarter turn right stepping right to right side
28 Cross left over right
29&30 Make a half turn right stepping forward right, close left beside right, make a quarter turn right stepping forward on right
31-32 Take a big step forward on left, drag right up to touch beside left

REPEAT

TAG

At the end of wall 3 (facing 9:00)

ROCK & CROSS, HEEL BOUNCE $\frac{1}{2}$ TURN LEFT) TWICE

- 1&2 Rock right to right side, recover weight onto left, cross right over left (keeping weight on left)
3&4 Make a half turn left bouncing heels twice
5-8 Repeat steps 1-4 of tag

Begin again
