

Lover's Waltz (P)

Compte: 30

Mur: 0

Niveau: Partner



Chorégraphe: Brian Bambury

Musique: Could I Have This Dance - Anne Murray

Position: Start in Sweetheart position, both start on left foot

1-3 Both walk forward left, right, left

4-6 **MAN:** Step $\frac{1}{4}$ turn right (to the right) on right, step side left on left, step right behind left

Man drops left hand turning lady right 1 $\frac{1}{4}$ turns, to face outside LOD

LADY: Step forward right turning $\frac{1}{2}$ right (now facing reverse LOD), step back left turning $\frac{1}{2}$ right, step forward right turning $\frac{1}{4}$ right ending in front of man facing outside LOD

Both are now facing outside LOD in a shadow position

1-3 Both step side left on left, step right across in front of left, rock weight back onto left in place

4-6 Both step side right on right, step left across in front of right, rock weight back on right

1-3 Man step $\frac{1}{4}$ turn left on left, step forward on right, left

Man drops left hand turning lady left 1 $\frac{1}{4}$ turns, to face LOD

LADY: Step left $\frac{1}{4}$ turn on left, step forward on right continuing left turn (additional $\frac{1}{2}$ turn), step back right continuing left turn (additional $\frac{1}{2}$ turn), turn to face LOD in shadow position in front of man

The next 6 counts are a full turn to the right to the right while remaining in shadow position

4-6 Both step $\frac{1}{4}$ turn right on right, step back $\frac{1}{4}$ turn right on left, step back on right to end facing RLOD

1-3 Both step $\frac{1}{4}$ turn right on left, step $\frac{1}{4}$ turn right back on right, step forward on left to end facing LOD

4-6 Both step forward right, left, right

1-3 Both step $\frac{1}{4}$ turn left on left and pivot $\frac{1}{4}$ turn left, step back $\frac{1}{4}$ turn left on right and pivot $\frac{1}{4}$ turn left, step forward on left

Release right hands at start of turn and turn under left hand arch, finish turn in sweetheart position

4-6 Both step forward right, left, right

REPEAT