

Kiddio

COPPER KNOB
BY STEPHEN BENTON

Compte: 48

Mur: 2

Niveau: Intermediate

Chorégraphe: CeeJay (UK) & EmCee (UK)

Musique: Kiddio - Brook Benton



SWEEP RIGHT TO BACK WITH ½ TURN, SAILOR STEP, SWIVEL LEFT, CLICK, SWIVEL RIGHT, CLICK

- 1-2 Sweep right forward then to right side and to back while making ½ turn right
3&4 Sailor step (right, left, right)
5-8 Keeping both feet on the floor swivel ½ turn left, with weight on left click fingers, then ½ turn right, with weight on right click fingers (facing 6:00)

LOCK STEP BACK TWICE, ROCK, RECOVER, FULL TURN RIGHT

- 1&2 Step left back, lock right over left, step left backwards
3&4 Step right back, lock left over right, step right backwards
5-6 Rock back onto left, recover forward onto right
7-8 Make full turn right stepping onto left then onto right

POINT LEFT, HOLD, STEP BACK, SLIDE, TOUCH, 1 ¼ TURN RIGHT, POINT

- 1-2 Point left toe to left side, hold
3&4 Large step back with left, slide right up to left and touch right in front of left
5-6-7-8 Turn 1 ¼ right stepping right-left-right, point left toe to left side

CROSS, POINT TWICE, CROSS BEHIND, UNWIND ½ TURN, ¾ TURN LEFT

- 1-2 Cross left over right, point right toe to right side
3-4 Cross right over left, point left toe to left side
5-6 Cross left behind right, unwind ½ turn left
7-8 Turn ¾ left stepping right, left (facing 6:00) (restart on walls 3 & 5)

SIDE SHUFFLE, ROCK, RECOVER, 3 PADDLE FULL TURN RIGHT, POINT

- 1&2 Side shuffle (cha-cha-cha) to right stepping right, left, right
3-4 Rock left behind right, recover onto right
5-6-7 Turn full turn right making 3 paddle steps (turning on right and propelling with left)
8 Point left toe to left

SWAY, HOLD TWICE, LEFT TURNING VINE, POINT

- 1-2-3-4 Sway left, hold, sway right, hold
5-6-7 Turning vine to left stepping left, right, left
8 Point right toe to right

REPEAT

RESTARTS:

There are two restarts necessary to make the dance fit the phrasing of the music. The first restart is on the third wall after 32 counts (you are facing 6:00). The second restart is on the fifth wall, also after 32 counts (you are facing 6:00 -again)