

# Praying and Hoping

**COPPER** **KNOB**  
BY STEPHANETS

**Compte:** 64

**Mur:** 4

**Niveau:** Intermediate

**Chorégraphe:** Martijn De Clerck (NL) - February 2024

**Musique:** Creek Will Rise - Conner Smith



## **Point, kick, weave ¼, stomp right and left**

- 1 RF Point out
- 2 RF Kick forward
- 3 RF Cross over LF
- 4 LF Step beside RF
- 5 RF Step behind LF
- 6 LF Step ¼ left (09.00)
- 7 RF Stomp forward
- 8 LF Stomp forward

## **Rockstep, ½ turn, hitch, rumbabox fwd, scuff**

- 1 RF Rock forward
- 2 LF Rock back
- 3 RF Turn ½ to the right (03.00)
- 4 LF Hitch
- 5 LF Step aside
- 6 RF Step next to LF
- 7 LF Step forward
- 8 RF Scuff

## **Stomp, swivels, rockstep back, 2 x kicks**

- 1 RF Stomp diagonal forward
- 2 LF Swivel heel to RF
- 3 LF Swivel toe to RF
- 4 LF Swivel heel to RF
- 5 LF Rock back with jump
- 6 RF Rock forward
- 7 LF Kick
- 8 LF Kick

## **Step back diagonal, touch, step fwd, scuff, jazzbox with ½ turn, touch**

- 1 LF Step diagonal back
- 2 RF Touch beside LF
- 3 RF Step forward
- 4 LF Scuff
- 5 LF Cross over RF
- 6 RF Step ¼ back (12.00)
- 7 LF Step ¼ aside (09.00)
- 8 RF Touch beside LF

## **Toe struts back x 2, pivot ¾, stomp kick**

- 1 RF Touch toe back
- 2 RF Put heel on floor
- 3 LF Touch toe back
- 4 LF Put heel on floor
- 5 RF Turn ½ on the place (03.00)
- 6 LF Turn ¼ on the place (06.00)

- 7 RF Stomp
- 8 RF Kick

**Behind, side, forward ¼, kick, coasterstep, scuff**

- 1 RF Step behind LF
- 2 LF Step aside RF
- 3 RF Step ¼ forward (03.00)
- 4 LF Kick
- 5 LF Step back
- 6 RF Step aside LF
- 7 LF Step forward
- 8 RF Scuff

**Rockstep, ½ turn, full turn, scuff**

- 1 RF Rock forward
- 2 LF Rock back
- 3 RF Turn ½ to the right (09.00), step forward
- 4 Hold
- 5 LF Turn ¼ forward (12.00)
- 6 RF Turn ½ forward (06.00)
- 7 LF Turn ¼ forward (09.00)
- 8 RF Scuff

**Rocking chair, jazzbox cross**

- 1 RF Rock forward
- 2 LF Step back
- 3 RF Rock back
- 4 LF Step forward
- 5 RF Cross over LF
- 6 LF Step back
- 7 RF Step aside
- 8 LF Cross over RF

(Rocking chair can be done with jumps)

Restart at the third wall after 16 counts. Instead of a kick you're touching instead of kicking on section 2, count 16

To end the dance, you're at 12.00. You do the jazzbox and three stomps.

Last Update: 12 Feb 2024

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