

I Love So Much

Compte: 32

Mur: 4

Niveau: Improver

Chorégraphe: Chatti the Valley (ES) & Adela Ortega (ES) - April 2023

Musique: T'Estimo Molt - Lax'n'Busto



Intro: 32+2

[1-8]: Right Side ROCK STEP, CROSS SHUFFLE, Left SIDE, ¼ Right & RECOVER, Left SHUFFLE.

- 1 Step right to right side
- 2 Recover weight on left
- 3 Cross right over left
- & Step left to left side
- 4 Cross right over left
- 5 Step left to left side
- 6 ¼ turn right, recover weight on right (3:00)
- 7 step left forward
- & Step right forward, near left foot
- 8 Step left forward

[9-16]: Right ROCK STEP, Right SHUFFLE Right ½ TURN Back, Left ROCK STEP, COASTER STEP.

- 1 Step right froward
- 2 Recover weight on left foot
- 3 ¼ turn right, step righth to right side
- & Step left beside right foot
- 4 ¼ turn right, step right forward (9:00)
- 5 Step left forward
- 6 Recover weight on left foot
- 7 Step left back
- & Step right back, beside left foot
- 8 Step left forward

[17-24]: Right SIDE, Left BEHIND, Right CHASSE, Left ROCK CROSS STEP, Left ¾ HINGE TURN.

- 1 Step right to right side
- 2 Step left behind right foot
- 3 Step right to right side
- & Step left beside right foot
- 4 Step right to right side
- 5 Cross left over right
- 6 Recover weight on right foot
- 7 ¼ turn left, step left forward
- 8 ½ turn left, step right back (12:00)

[25-32]: Left COASTER STEP, Right SHUFFLE, Right ¼ STEP TURN, Left CROSS SHUFFLE.

- 1 Step left back
- & Step right back, beside left foot
- 2 Step left froward
- 3 Steo right forward
- & Step left froward, near right foot
- 4 Steo right forward
- 5 Step left forward
- 6 ¼ turn left, weight on right foot (3:00)
- 7 Cross left over right

& Step right to right side
8 Cross left over right

START AGAIN

TAGS: At the end of second, third and fifth walls (2^a, 3^a, 5^a), added these 4 extra counts, and started the dance from the beginning

[1-4]: Right SIDE, TOUCH, Left SIDE, TOUCH.

1 Step right to right side
2 Touch left beside right foot
3 Step left to left side
4 Touch right beside left foot
