

Party Boots

Compte: 32

Mur: 4

Niveau: Improver

Chorégraphe: Lindsay Stamp (USA) - January 2024

Musique: Church Boots - Thomas Rhett



#16 count Intro

(1-8) Right Foot Lead (Charleston step, Right shuffle forward, pivot left half, step forward left)

- 1, 2 (1) Touch right toe forward in front of left (2) Step right back
3, 4 (3) Touch left toe backwards behind right (4) Step left forward
5&6 (5&6) Shuffle forward right, left, right
7&8 (7) Step left forward (&) pivot half clockwise bringing weight to right foot (8) Step left forward

(9-16) Right Foot Lead (Side points, front points, reverse pivot with heel bounces ½ turn clockwise)

- 1, 2 (1) Point right toe to right (2) Point left toe to left
3, 4 (&) Point right toe forward (3) Point left toe forward
5,6,7,8 (5) Point right toe backwards (6,7,8) "bounce" heels three times while making a ½ clockwise turn

Restart – Wall 3 (back wall) Restart after 16 counts.

(17-24) Right Foot Lead (1/2 turn clockwise rock behind recover, full turn counterclockwise rock behind recover)

- 1,2 (1) Step right out to right ¼ turn clockwise (2) Step left out to left making ¼ turn clockwise (total turn ½)
3&4 (3) Rock right behind left (&) Recover left (4) Step right out to right
5, 6 (5) Step left back turning ½ counterclockwise (6) Step right over left turning ½ counterclockwise (full turn)
7&8 (7) Rock left behind right (&) Recover right foot (8) Step left out to left

(25-32) Left Foot Lead (Sailor step, weave right, pivot turn 3/4)

- 1&2 (1) Step right behind left (&) Step left out to left (2) Step right out to right
3&4 (3) Step left behind right (&) Step right out to right (4) Step left over right
5,6 (5) Step right out to right (6) Pivot ¼ counterclockwise bringing weight forward to left foot
7,8 (7) Step right forward (8) Pivot ½ counterclockwise bringing weight forward to left foot

(4 count) Tag, wall 5 prior to restarting the dance (Rocking chair forward & back)

- 1,2 (1) Rock forward right (2) Recover left
3,4 (3) Rock backward right (4) Recover left

Restarts

Restart – Wall 3 (back wall) Restart after 16 counts.