

Loud

Compte: 96

Mur: 1

Niveau: Phrased Intermediate

Chorégraphe: Maledetti (IT) - October 2023

Musique: Loud - Tim Hicks



A: 32 – B: 32 – C: 32 – TAG: 16 – FINAL: 2 - (*)BRIDGE

SEQ: A-B*(16)-C-B(16)-A(16)-B*(16)-C-B(16)-TAG-B-C-B-FINAL

Part A – Count 32

S 01 – SCUFF, OUT, OUT, DOUBLE SWIVET X2, SWIVEL, KICK, HICHTH , STOMP UP.

- 1 & 2 - Scuff R forward, Open R to R, Open L to L,
- 3 & 4 & - Turn R and L to R (weight R on heel, L on toe), Recover, Turn R and L to R (weight R on heel, L on toe), Recover,
- 5 – 6 - Turn L to L (weight L on hell), Recover,
- 7 & 8 - Kick R diagonal R, Hitch R with slap (R hand), Stomp up R,

S 02 – VAUDEVILLE, SCUFF, BRUSH, STEP LOCK STEP, LONG STEP BACK, RECOVER.

- 1 & 2 & - Cross L over R, step R on R (facing diagonal R), L heel out, recover L,
- 3 & 4 - Scuff R, Brush R, Hook R,
- 5 & 6 & - Step R forward, Lock L over the R, Step R forward, Touch L over the R.
- 7 – 8 - Long step back L, Stomp up R, (facing h 12)

S 03 – FULL TURN BACK WITH 2 TOE STRUT, BACK ROCK, RUMBA BOX (R BACK & L FORWARD).

- 1 & 2 & - Point back R, half turn R, step L, half turn R,
- 3 & 4 - Back rock R & Kick L, recover L, stomp up R,
- 5 & 6 - Lateral step R on R, recover L, Back step R,
- 7 & 8 - Lateral step L on L, recover R, Step forward L,

S 04 – JUMPIN ROCKING CHAIR, TWISTER KICK, STEP, SWEEP, RECOVER, STEP.

- 1 & 2 & - (jumping) Cross R over L, Recover L, Step R back, Recover L,
- 3 & 4 - (jumping) Kick R turn $\frac{1}{4}$ L, Recover R, Kick L turn $\frac{1}{4}$ L, Recover L,
- 5 – 6 - Long step R, Sweep $\frac{1}{2}$ L,
- 7 & 8 - Hold, Recover R, Step forward L,

Part B – Count 32

S 01 – ROLLING VINE, POINT, HALF TURN, HALF SAILOR TURN.

- 1 – 2 - Turn $\frac{1}{4}$ R step R, Turn $\frac{1}{2}$ R step L back,
- 3 – 4 - Turn $\frac{1}{4}$ R step R to R, Point L,
- 5 – 6 - Turn $\frac{1}{4}$ L step L, Turn $\frac{1}{4}$ L step R to L,
- 7 & 8 - Turn $\frac{1}{4}$ L step L behind R, Turn $\frac{1}{4}$ L step R back, Step L forward,

S 02 – ROCK, RECOVER, TRIPLE TURN, ROCK, RECOVER, COASTER STEP.

- 1 – 2 - Step R forward, Recover L,
- 3 & 4 - Turn $\frac{1}{2}$ R step R forward, Step L forward, Turn $\frac{1}{2}$ R weight R,
- 5 – 6 - Step L forward, Recover R,
- 7 – 8 - Step L back, recover R, Step L Forward,

S 03 – MONTEREY TURN X2, KICK HOOK STEP X2.

- 1 & 2 & - Touch toe R to side, Turn $\frac{1}{2}$ R weight on R, Touch toe L to side, Recover L to R,
- 3 & 4 & - Touch toe R to side, Turn $\frac{1}{2}$ R weight on R, Touch toe L to side, Recover L to R,
- 5 & 6 & - Kick R, Hook R over L, Kick R, Step R forward,
- 7 & 8 & - Kick L, Hook L over R, Kick L, Step L forward,

S 04 – ROCK, BACK STEP X3, COASTER STEP, FULL TURN.

- 1 – 2 - Rock R forward, Step R back,
- 3 – 4 - Step L back, Step R back,
- 5 – 6 - Step L back, Recover R, Step L Forward,
- 7 & 8 - Step R forward, turn complete (weigh on R heel), Step L forward,

Part C – Count 32

S 01 – JUMP, DOUBLE SLAP, FULL TURN WITH ROCK, MAMBO STEP, COASTER STEP.

- 1 – 2 & - Long jump forward, Stomp L+R, Slap L+R hands on the thighs,
- 3 & 4 & - Rock R forward, Recover turning ½ turn to the R, Rock R forward, Recover turning ½ turn to the R,
- 5 – 6 - Rock R forward, Recover step R back,
- 7 & 8 - Step L back, recover R, Step L Forward,

S 02 – SLIDE, STOMP x2, BACK ROCK x2, SCISSOR, SCISSOR TOUCH.

- 1 & 2 - Long slide R to R, Recover L Stomp L, Stomp L,
- 3 & 4 - Back Rock R, Recover L, Back Rock R,
- 5 & 6 - Step R to R, Step L next R, Step R over L,
- 7 & 8 - Step L to L, Step R next L, Touch L next R,

S 03 – SLIDE, STOMP x2, BACK ROCK x2, SCISSOR, SCISSOR TOUCH.

- 1 & 2 - Long slide L to L, Recover R Stomp R, Stomp R,
- 3 & 4 - Back Rock L, Recover R, Back Rock L,
- 5 & 6 - Step L to L, Step R next L, Step L over R,
- 7 & 8 - Step R to R, Step L next R, Touch R next L,

S 04 – JUMPIN VINE, SCUFF, JUMPIN VINE, SCUFF, TWISTER KICK, SLIDE STOMP.

- 1 & 2 - (jumping) Kick R to R, Flick R behind L, Kick R to R, Scuff L,
- 3 & 4 - (Jumping) Kick L to L, Flick L behind R, kick L to L, Scuff R,
- 5 & 6 - (jumping) Kick R, turn ½ L R cover, turn ½ L Kick L, Recover L,
- 7 – 8 - Slide R to R, Stomp L next R.

Tag – Count 16

S 01 – ROCK-HOOK, BACK ROCK-HOOK X2, BACK ROCK, JUMPIN SCISSOR x2.

- 1 & 2 & - (jumping) Rock R forward, Recover L, Flick R next L, Back Rock R, Flick L next R,
- 3 & 4 & - (jumping) Back Rock L, Flick R next L, Back Rock R, Recover L
- 5 & 6 & - (jumping) Step R to R, Step L next R, Kick R, Recover R over L,
- 7 & 8 & - (jumping) Step L to L, Step R next L, Kick L, Recover L over R,

S 02 – ROCK, FULL TURN BACK, FULL TURN FORWARD, STOMP, TOE X2, STOMP.

- 1 & 2 - Rock R forward, Recover L, Turn ½ R Step R forward,
- 3 – 4 & - Step L forward Turn ½ R, Step R back, Recover L,
- 5 & 6 - (Weight on L) Step R forward, Full turn on L, Stomp L,
- & 7 & 8 - Toe R on R, Recover R near L, Toe L on L, Stomp L near R.

Final – Count 2

S 01 – JUMP, DOUBLE SLAP.

- 1 – 2 & - Long jump forward, Stomp L+R, Slap L+R hands on the thighs.

(*) BRIDGE - In B1 and B3: Odd lines first 8 counts, Even lines second 8 counts.

S 01 – STOMP, DESCENT AND ASCENT, RECOVER.

- 1 – 2 3 4 - Stomp R Forward, Crouch down slowly,
- 5 6 7 – 8 - Stand up slowly, Recover R to L (weight on L).

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