

# Dance The Night

**Compte:** 32

**Mur:** 2

**Niveau:** Beginner

**Chorégraphe:** Tracy Jenkins (UK) - August 2023

**Musique:** Dance The Night - Dua Lipa : (Barbie the album)



## Start The Dance On The Word - Find (Me Under The Lights)

### Section 1: SIDE TOGETHER, CHASSE R, CROSS ROCK, CHASSE L

- 1-2 Step R to R side, step L next to R
- 3&4 Step R to R side, step L next to R, step R to R side
- 5-6 Cross L over R, recover on R
- 7&8 Step L to L side, step R next to L, step L to L side

### Section 2: Weave L, Pivot 1/4 L, R cross shuffle

- 1-2 Cross R in front of L, step L to L side
- 3-4 Cross R behind L, 1/4 turn L stepping L forward
- 5-6 Step forward on R, 1/4 pivot L putting weight on L (6:00)
- 7&8 Cross R over L, step L to L side, cross R over L

### Section 3: LEFT RUMBA BOX WITH SHUFFLES

- 1-2 Step L to L side, step R next to L
- 3&4 Step L forward, step R next to L, step L forward
- 5-6 Step R to R side, step L next to R
- 7&8 Step R back, step L next to R, step R back

### Section 4: 2 WALKS BACK LR, L COASTER STEP, R HIP BUMP, L HIMP BUMP

- 1-2 Walk back on L, walk back on R
- RESTART HERE DURING WALL 2, TOUCH R NEXT L INSTEAD OF R BACK AND RESTART**
- 3&4 Step back on L, step R next to L, step forward on L
- 5&6 Touch R toes Forward bumping hips Fwd, bump hips back, step on R
- 7&8 Touch L toes Fwd bumping hips Fwd, bump hips back, step fwd on L

### RESTART & STEP CHANGE ON WALL 2

**Dance 23 Counts Of Wall 2 & Then Touch R Next To Left (Instead Of Walking Back On R) And Restart**

### \*TAG 1 AT THE END OF WALL 3 FACING (6:00) ADD THE FOLLOWING RIGHT ROCKING CHAIR

- 1-2 Rock fwd on R, recover on L
- 3-4 Rock back on R, recover on L

### \*TAG 2 AT THE END OF WALL 4 FACING (12:00) ADD THE FOLLOWING R ROCKING CHAIR TWICE, ROCK FWD ON R, RECOVER ON L

- 1-2 Rock Fwd On R, Recover On L
- 3-4 Rock Back On R, Recover On L
- 5-6 Rock Fwd On R, Recover On L
- 7-8 Rock Back On R, Recover On L
- 9-10 Rock Fwd On R, Recover On L

**HAVE FUN AND ENJOY!**

**Last Update: 14 Aug 2023**

