

# High Hopes

Compte: 48

Mur: 4

Niveau: Phrased Improver

Chorégraphe: Dawna St. Pierre (USA) - January 2022

Musique: High Hopes - Panic! At the Disco



After 32 counts start the dance

Sequence as follows: A, A, B, A, A, B, A, tag, (restart) A, A

## A sequence (32 counts)

### (1-8) KNEE POPS ON BALLS OF FEET, BODY ROLL, LF BACK, RF BACK, LF BACK 2 X

- 1&2& Body facing diagonal (10:00) RF steps to the side, LF next to RF, pop both knees on balls of feet, both feet drop down
- 3&4 Body facing (12:00) front LF steps to the side, RF steps next to LF, Body roll
- 5,6 Body facing (10:00) LF steps back, then RF (facing 2:00)
- 7&8 Then double LF

### (9-16) BALL CHANGE, STEP, ½ TURN SYNCOPATED WEAVE, KICK BALL CHANGE

- &1,2 RF ball change (LF crosses RF), RF steps to the side as LF points
- 3,4 Step on LF ½ turning L, step out on RF
- 5&6 syncopated weave (LF behind RF, RF step, LF crosses RF)
- 7&8 RF kick ball change (body facing 3:00) LF point back

### (17-24) STEP BODY ROLL 2 X, L PRESS WITH KNEE POP, LEFT SPIN, R KNEE POP

- &1,2 (Body still facing 3:00) RF steps next to LF as LF point( weight change) do a body roll hip roll back then forward
- &3,4 repeat (&1), Press ball of LF out to left side as you pop L knee out to left
- 5,6 LF ball comes down, Cross RF in front of LF
- 7,8 Unwind doing a complete turn to L feet together, R knee pops

### (25-32) STEP BACK CHASSE, STEP BACK CHASSE, ROCK RECOVER, STEP ½ PIVOT L, STEP R NEXT TO L

- 1&2 RF steps back, LF steps next to RF, RF steps back
- 3&4 Same thing on Left
- 5,6 RF back rock recover
- 7&8 RF steps front, ½ L pivot, Touch RF next to LF

## B sequence (16 counts)

### (1-8) R SLIDE, ROCK RECOVER, CHASSE, SYNCOPATED WEAVE

- 1,2 RF steps to side slide LF
- 3,4 LF behind R Rock recover
- 5&6 Chasse to Left
- 7&8 syncopated weave to Left

### (9-16) ¼ TURN L, SLIDE, ROCK RECOVER, CHASSE, SYNCOPATED WEAVE

- 1,2 LF steps side slide RF
- 3,4 RF behind L Rock Recover
- 5&6 Chasse to Right
- 7&8 Syncopated weave to Right

**\*\*TAG is on the 6th Wall (facing same as 1st wall) Do A sequence, 1st count of 8, then on 2nd count of 8 after (5&6) R Rock recover bring R next to L on count (7&8). Then restart A sequence**

