Crimson Blue



Compte: 32 Mur: 4 Niveau: Improver NC2

Chorégraphe: Tina Argyle (UK) - October 2021

Musique: Crimson Blue (From Nine Perfect Strangers) - Keith Urban : (iTunes etc.)



Count In: You will hear 4 'waves' of music at the beginning of the track then just one note. You step back to start the dance as he starts singing - this is at 14 seconds into the track

Step back L with R Sweep. Behind Side Cross with Sweep. Cross Side Cross Rock Recover, & Cross, L **Scissor Step**

1	Step back L sweeping R clockwise at the same time
2&3	Cross R behind L, step L to left side, cross R over L sweeping L clockwise at the same time
4&5	Cross L over R, step R to right side, cross rock L over R
6&7	Recover weight back onto R, step L to left side, cross R over L
&8&	Step L to left side, close R at side of L, cross L over R

Basic Nightclub ¼ Turn. ½ Pivot Step, Full Turn Fwd. L Mambo Recover, Run Back X2		
	1, 2&	Take big step right to right side, rock back left, recover onto R
	3	Make ¼ turn left stepping forward L (9 o'clock)
	4&5	Step forward R, make ½ turn left onto L Step forward R (3 o'clock)
	6&	Make $\frac{1}{2}$ turn right stepping back L, make $\frac{1}{2}$ turn right stepping forward R or run fwd. X2 (3 o'clock)
	7&	Mambo rock forward L, recover onto R
	8&	Run back L,R

Switching Rock Step Back Then Forward, Together Sweep, Behind Side Rock Recover, Behind Side Cross

1 - 2	Rock back L recover weight onto R
&3,4	Step together with L, Rock forward R, recover weight onto L
&5	Step together with R, step back L sweeping R clockwise
6&7	Cross R behind L, rock L to left side, recover weight onto R
&8&	Cross L behind R, step R to right side, cross L over R

Basic Nightclub Step x2. Walk, Walk, Step ½ Pivot Turn Step Fwd Tap Behind

1,2&	Take big step R to right side, rock back L, recover
3,4&	Take big step L to left side, rock back R, recover
5-6	Step forward R, Step forward L
7&	Step forward R. Make ½ turn left onto L
8&	Step forward R. Tap L behind R

No tags, No re - starts!!

Last Update - 28 Oct. 2021