

Still Look Pretty

Compte: 32

Mur: 2

Niveau: Low Intermediate

Chorégraphe: Idawati (INA) & Katarina Sherrina (INA) - August 2021

Musique: Sit Still, Look Pretty - Daya



S1. PRESS, PRESS, ROCK-RECOVER-TOGETHER

- 1-2& Press Rf fwd, Recover on Lf, Step Rf next to Lf
- 3-4& Press Lf fwd, Recover on Rf, Step Lf next to Rf
- 5-6& Rock Rf to R, Recover on Lf, Step Rf next to Lf
- 7&8 Rock Lf to L, Recover on Rf, Step Lf next to Rf

(Restart here on Wall 3 - 12.00 O'Clock)

S2. PRISSY WALK (RIGHT/LEFT), TOUCH-BUMP R/L/R, ¼ RIGHT. SAILOR, ½ LEFT. SAILOR

- 1-2 Cross Fwd Rf over Lf, Cross fwd Lf over Rf
- 3&4 Touch Rf to R & Bump R/L/R
- 5&6 Turn ¼ R. Cross Rf behind Lf, Step Lf to L, Step Rf in place
- 7&8 Turn ½ L. Cross Lf behind Rf, Step Rf to R, Step Lf fwd

S3. ½ LEFT.PIVOT, ¼ LEFT.PIVOT, CROSS-BACK-SIDE (RIGHT/LEFT)

- 1-2 Step Rf fwd, Turn ½ R. Step fwd on L
- 3-4 Step Rf fwd, Turn ¼ R. Step Lf to L
- 5&6 Cross Rf over Lf, Step back on Lf, Step Rf to R
- 7&8 Cross Lf over Rf, Step back on Rf, Step Lf to L

S4. ¼ LEFT. STOMP, HITCH, CROSS, ¼ LEFT. FORWARD, BOTAFOGO

- 1-2 ¼ L. Stomp Rf to R, Hitch Rf fwd
- 3-4 Cross Rf over Lf, Turn ¼ L. Step Lf fwd
- 5&6 Cross Rf over Lf, Step Lf to L, Step Rf in place
- 7&8 Cross Lf behind Rf, Step Rf to R, Step Lf in Place

TAG 16 Counts (After Wall 1 & Wall 4) & RESTART ON WALL 3 (After 8Counts)

S1. SYNCOPATED WEAVE (RIGHT/LEFT)

- 1&2& Cross Rf over Lf, Step Lf to L, Cross Rf behind Lf, Step Lf to L
- 3&4 Cross Rf over Lf, Step Lf to L, Step Rf next to Lf
- 5&6& Cross Lf over Rf, Step Rf to R, Cross Lf behind Rf, Step Rf to R
- 7&8 Cross Lf over Rf, Step Rf to R, Step Lf next to Rf

S2. DIAMOND

- 1&2 Cross Rf over Lf, Turn 1/8 R. Step Lf to L, Turn 1/8 R. Step back on Lf
- 3&4 Step back on Lf, Turn 1/8 L. Step Rf to R, Turn 1/8 R. step L fwd
- 5&6 Step Rf fwd, Turn 1/8 R. Step L to L, Turn 1/8 R. Step back on Rf
- 7&8 Step L back, Turn 1/8 R. Step Rf to R, Turn 1/8R. Step Lf fwd

ENJOY THE DANCE & HAVE FUN

Contacts : idawt1701@gmail.com - ksherrina@ymail.com