

# No Matter What (Flying High)

Compte: 32

Mur: 4

Niveau: Improver

Chorégraphe: Michael B Jones (UK) & Isao Tanahara (JP) - May 2020

Musique: No Matter What - King Calaway



## #16 Count Intro

### Section 1: Chasse R, Back Rock L, ¼ Turn R, ½ Turn R, Shuffle Forward L

- 1&2 Step right to right side (1), step left next to right (&), step right to right side (2)  
3-4 Rock back left (3), recover on right (4)  
5-6 ¼ turn right step to side on left (5), ½ turn right stepping forward on right (6)  
7&8 Step forward on left (7), step forward on right next to left (&), step forward on left (8)

### Section 2: Right Sailor Step, Left Sailor Step, Cross Rock, Syncopated Weave R

- 1&2 Step right behind left (1), step to side on left (&), Step to side on right (2)  
3&4 Step left behind right (3), step to side on right (&), Step to side on left (4)  
5-6& Cross right over left (5), recover on left (6), step to side on right (&)  
7&8 Cross left over right (7), step to side on right (&), step behind on left (8)

### \* RESTARTS Walls 2 & 8

### Section 3: R Side Drag, Cross Shuffle R, Pivot ½ L, L Lockstep Back

- 1-2 Big step to right (1), drag left towards right (2)  
3&4 Cross left over right (3), step to side on right (&), cross left over right (4)  
5-6 Step forward on right (5), pivot ½ turn left on balls of feet (6)  
7&8 Step back on left (7), lock step right across left (&), step back on left (8)

### Section 4: Coaster Step R, ½ Turn R, ½ Turn R, Weave R

- 1&2 Step back on right (1), step together on left (&), step forward on right (2)  
3-4 ½ turn to right stepping back on left, (3), ½ turn to right stepping forward on right, (4)  
5-6 Cross left over right (5), step to side on right (6)  
7-8 Step behind on left (7), touch together on right (8)

TAG 1: \*\* Step R side (1), rock back L recover R (2&), step L side (3), cross R over L (4)  
Step L side (5), rock back R recover L (6&), step R side (7), cross L over R (8)

TAG 2: \*\* Step R side (1), rock back L recover R (2&), step L side (3), touch R together (4)

### \* RESTARTS:

After 16 counts on Wall 2, facing 12 (after starting at 3)

After 16 counts on Wall 8, facing 12 (after starting at 3, on 'No Matter What')

### \*\* TAGS:

Tag 1 - 8 count tag after end of Wall 3, facing 3

Tag 2 - 4 count tag after end of Wall 4, facing 6

Finish: Dance ends facing 12 on Wall 10 (after starting at 3) after 16 counts, finish with step side to R