

# Good To Be Alive

**COPPER** **KNOB**  
BY STEPHEN

**Compte:** 32

**Mur:** 4

**Niveau:** Improver

**Chorégraphe:** Wayne Beazley (AUS) - March 2020

**Musique:** Good To Be Alive - David James : (iTunes, Spotify)



**\*1 x Restart (Wall 4 (9 o'clock) - dance first 16 counts, then Restart dance at 3 o'clock wall).**

**#16 count intro, Start on Vocals. Feet together weight on L. Dance should finish facing front wall.**

**S 1: Step, Touch, Step, Touch, Rock fwd, Recover, ½ R Shuffle**

1234 Step R fwd at diagonal, Touch L tog, Step L fwd at diagonal, Touch R tog  
5 6 Rock R fwd, Recover weight on L  
7&8 Turn ½ R-Shuffle fwd RLR (6 o'clock)

**S 2: Step, Kickball Step, Step, L45, Touch L Tog, Side L, Touch R behind**

1 Step L fwd  
2&3 Kick R fwd & Step R tog, Step L fwd  
4 Step R fwd  
5 6 Touch L heel fwd at diagonal L, Touch L toe tog  
7 8 Step L to side, Touch R toe behind L

**S 3: Side R, L Tog, Side R, L Across, Side Shuffle, Rock L Behind, Recover**

1 2 Step R to side, Step L tog  
3 4 Step R to side, Step L across R  
5&6 Side Shuffle to R  
7 8 Rock L behind R, Recover weight on R

**S 4: Side L, Kick R Diagonal, Rock R Behind, Recover, R Fwd, Pivot 3/8 L, Full Turn Fwd-Step RL**

1 2 Step L to side, Kick R to diagonal R (just a little kick)  
3 4 Rock R behind L, Recover weight on L (should be facing 7.30)  
5 6 Step R fwd, Pivot 3/8 L (should end up facing 3 o'clock)  
7 8 Walk fwd R,L-Turning full turn L (3 o'clock)

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