

Overdrink It

COPPER KNOB
BY STEPHENETS

Compte: 32

Mur: 4

Niveau: Beginner / Improver

Chorégraphe: Jérôme DELASSUS (FR) - March 2017

Musique: Don't Overdrink It - Danny Worsnop



**** Choreography written especially for the 17 th AMERICAN JOURNEYS in CAMBRAI**

[1-8] RUMBA BOX MODIFIED, STEP, TOUCH, STEP, KICK, COASTER STEP

1&2 Right foot to the right – Left foot next to right – Right foot behind 12:00
3&4 Left foot to the left – Right foot next to left – Left foot behind
5&6& Right forward – touch left next to right – recover – Kick right forward
7&8 Right behind – left next to right – Right forward * Hold & restart here (06:00)

[9-16] SCISSOR STEP TWICE, LOCK STEP, STEP, PIVOT ½ TURN, STEP

1&2 Left foot to the left – right foot next to left – cross left over right
3&4 Right foot to the right – left foot next to right – cross right over left
5&6 Left forward – Right foot behind left – left forward
7&8 Right forward – ½ turn to the left – right foot next to left foot 06:00

[17-24] HEEL, HOOK, HEEL, SWIVETS, R GRAPEVINE, SCUFF, L GRAPEVINE, SCUFF

1&2& Left heel forward – hook – left heel forward – recover 06:00
3& Swivets to the right – recover
4& Swivets to the left – recover
5&6& Right foot to right – left foot behind right – right foot to the right – left scuff
7&8& Left foot to left – right foot behind left – left foot to the left – right scuff 06:00

[25-32] ROCKIN CHAIR, STEP ½ TURN, LOCK STEP, PIVOT ¼ TURN, STOMP, HOLD

1&2&3 Right forward – recover – right behind – recover – right forward
&4 ½ turn to the left – right foot next to left foot 12:00
5&6 Left forward – Right foot behind left – left forward
7&8& Right forward - ¼ turn to the left – stomp right foot next to left - hold 09:00

Warning: The music slows towards the end, continue on the same rhythm.

RESTART: On the 3rd wall...do the first 8 counts and add a HOLD and then resume the early dance.

FINAL: Do the first 16 counts and L forward and R stomp next to left at 12:00.

Have fun ! Keep smiling :)

Contact: jdelassus@sfr.fr