

# Smile

Compte: 32

Mur: 4

Niveau: Improver

Chorégraphe: Luc Janssens (BEL) - February 2014

Musique: Smile - Bouke



**Intro: Start on vocals after 32 counts**

**R CHASSE, L CHASSE 1/4 TURN L, CROSS ROCK, RECOVER, SIDE STEP, CROSS SHUFFLE**

1 & 2 Step right to right side, close left next to right, step right to right side

3 & 4 Step left 1/4 turn left, close right next to left, step left to left side

**\*\*\*Restart in wall 5 (9:00)**

5 & 6 Rock right cross over left, recover weight on left, step right to right side

7 & 8 Cross left over right, step right to right side, cross left over right

**R CHASSE, L CHASSE 1/4 TURN L, CROSS ROCK, RECOVER, SIDE STEP, CROSS SHUFFLE**

9 & 10 Step right to right side, close left next to right, step right to right side

11 & 12 Step left 1/4 turn left, close right next to left, step left to left side

13 & 14 Rock right cross over left, recover weight on left, step right to right side

15 & 16 Cross left over right, step right to right side, cross left over right

**RUMBABOX, STEP FWD, TOUCH, STEP BACK, KICK, R COASTERSTEP**

17 & 18 Step right to right side, step left next to right, step back on right

19 & 20 Step left to left side, step right next to left, step forward on left

21 & 22 & Step right fwd, touch left toe behind right heel, step left back, kick right fwd

23 & 24 Step right back, close left next to right, step right fwd

**\*\*\*Ending: Close left next to right (12:00)**

**STEP FWD, TOUCH, STEP BACK, KICK, SHUFFLE BACK, SHUFFLE 1/2 TURN R, PIVOT 1/4 TURN R**

25 & 26 & Step left fwd, touch right toe behind left heel, step right back, kick left fwd

27 & 28 Step left back, close right next to left, step left back

29 & 30 Step right 1/4 turn right, step left next to right, step right 1/4 turn right fwd

31 & 32 Step left fwd, make 1/4 turn right, cross left over right

**Start Again**

**Restart: in wall 5 dance up to count 4 and start again (9:00)**

**Ending: in wall 9 dance up to count 24 and close left next to right (12:00)□**

**Enjoy and have fun□**