

Love Is Strong

COPPER **KNOB**
BY STEPHEN BISSON

Count: 32

Wall: 2

Level: Improver

Choreographer: Denise Bisson (UK) & Steve Bisson (UK) - January 2012

Music: Strong Enough to Bend - Tanya Tucker : (CD: Strong Enough To Bend)



Intro: 16 counts – start on vocals

Section 1: Cross, Side, Sailor With Heel, & Cross, Side, Sailor With Heel

- 1 – 2 Cross right over left. Step left to left side.
- 3 & 4 Cross right behind left. Step left to left side. Touch right heel forward.
- & 5 – 6 Step right back. Cross left over right. Step right to right side.
- 7 & 8 Cross left behind right. Step right to right side. Touch left heel forward.

Section 2: & Cross Rock, Monterey 1/2 Turn, Back Rock

- & 1 – 2 Step left back. Cross rock right over left. Recover onto left.
- 3 – 4 Touch right to right side. Make 1/2 turn right and step right beside left.
- 5 – 6 Touch left to left side. Step left beside right.
- 7 – 8 Rock back on right. Recover onto left.

Section 3: Forward Shuffle, Full Turn, Forward Rock, Coaster Cross

- 1 & 2 Step right forward. Close left beside right. Step right forward.
- 3 – 4 Make 1/2 turn right stepping left back. Make 1/2 turn right stepping right forward.
- 5 – 6 Rock forward on left. Recover onto right. Rock Forward On the spot
- 7 & 8 Step left back. Step right beside left. Cross left over right.

Section 4: Step, Pivot 1/4, Walk, Walk, Sailor 1/4 Turn, Sailor Step

- 1 – 2 Step right to right side. Pivot 1/4 turn left.
- 3 – 4 Walk forward right. Walk forward left.
- 5 & 6 Cross right behind left making 1/4 turn right. Step left to left side. Step right to place.
- 7 & 8 Cross left behind right. Step right to right side. Step left to place.

Ending: To end facing front (Section 4, Counts 5 - 8): Sailor Step, Sailor 1/4 Turn

- 5 & 6 Cross right behind left. Step left to left side. Step right to place.
- 7 & 8 Cross left behind right making 1/4 turn left. Step right to right side. Step left to place.

Contact: steveandenise@gmail.com - **Website:** <http://phoenixldc.wordpress.com>