

Mamacita

COPPER KNOB
STEPSHEETS

Count: 48

Wall: 4

Level: Intermediate

Choreographer: Steve Lescarbeau (USA) - May 2008

Music: Mamacita - Collie Buddz : (CD: Strictly The Best 37, 2008)



Start after 24 count intro

R Mambo, L Kick, L Mambo, R Kick, R Rock, Recover, & Cross & Cross & Cross, & ¼ L Point R

- 1& 2& Rock R forward, Recover L, Step R home, Low kick L forward
3& 4& Rock L back, Recover R, Step L home, Low kick R forward
5&6&7&8&1 Rock R to R, Recover L, Cross R over L, Step L slightly L, Cross R over L, Step L slightly L,
 Cross R over L, Quickly step a ¼ L on L (9:00), Point R toe to R

Drag, Step R, Rock, Recover, Step, Sailor ½, ¼ Turn Step

- 2,3,4,5, 6 Drag R to L, Step R to R, Rock back on L, Recover R, Step L to L
7& 8& 1 Swing R foot behind L as you step a ½ R (3:00), &Step ball of L to L side, Step R next to L,
 Quickly step on ball of L, Step ¼ turn R on R (6:00)

Rock, Recover, Weave R, Point R, ¼ Turn L, Flick, Step Lock Step

- 2,3, 4& 5 Rock L forward, Recover R, Step L behind R, Step R to R, Cross L over R,
6, 7, 8& 1 Point R to R, ¼ Turn L on Ball of L as you Flick R behind (3:00), Step forward R, Slide L
 behind R, Step Forward R

Point, Point, Crossing Shuffle, Rock, Recover, ¼ Hip Roll L

- 2,3, 4& 5 Point L forward, Point L to L, Cross L over R, Quickly Step R to R, Cross L over R
6,7, 8& 1 Rock R to R, Recover L, Roll Hips Counter Clockwise (to the Left) as you make a ¼ L (weight
 should end up on your R)

Step Lock Back, Step Lock Back, L Scissor Cross, R Scissor Cross

- 2& 3, 4& 5 Step L back, Quickly slide R back over L, Step L back, Step R back, Quickly slide L back
 over R, Step R Back
6& 7, 8& 1 Rock L to L, Recover R, Cross L over R, Rock R to R, Recover L, Cross R over L

Sway, Sway, Sway, Shimmee Walk ¼ L

- 2, 3, 4, Sway hips L, Sway hips R, Sway hips L
5, 6, 7, 8 Shimmee shake your upper body (shake what your momma gave you) as you step 1/16 the L
 on your R, Step 1/16 to the L on your L, Step 1/16 to the L on your R, Step 1/16 to L on L.

Begin Again!
