

Trouble With Me

COPPER KNOB
STEPSHEETS

Count: 32

Wall: 2

Level: Intermediate

Choreographer: Margaret Swift (UK) - April 2008

Music: Trouble with Me - Take That : (CD: Shine)



Intro 16 Count (Starts on Vocals)

Section 1 Side Behind. Turn. Side Behind. Cross Unwind. Behind Side Cross.

- 1 – 2 Step right to right side. Cross left behind right.
&3 4 Step right next to left. $\frac{1}{2}$ turn left stepping left to left side. Cross right behind left
&5 6 Step left next to right. Cross right over left. Unwind full turn left.
7 & 8 Sweep left behind right. Step right to right side. Cross left over right.

Easy Option:- Instead of Cross Unwind. Behind Side Cross

- &5 6 Step left next to right. Cross right over left. Step Back on Left.
7 – 8 Step right to right side. Cross left over right.

Section 2 Step Touch. & Heel & Step. Turn Step. In Out In.

- 1 – 2 Step forward on right. Touch left behind right.
&3&4 Step back on left. Touch right heel forward. Step right next to left. Step forward left.
5 – 6 Turn $\frac{1}{4}$ right. Step right to right side.
7 & 8 Touch left. In. Out. In.

Section 3 Point Cross. Back Lock Back. Step Turn $\frac{1}{2}$. Step Turn $\frac{3}{4}$.

- &1 2 Step left next to right. Point right to right side. Cross right over left.
3 & 4 Step back on left. Cross right over left. Step back on left.
5 – 6 Step back on right. Turn $\frac{1}{2}$ left stepping left forward
7 – 8 Step forward on right. Pivot $\frac{3}{4}$ left.

Section 4 Chasse Right. Rock Back Recover. Kick Ball Cross. Step Touch.

- 1 & 2 Step right to right side. Step left next to right. Step right to right side.
3 – 4 Rock back on left. Recover on right.
5 & 6 Kick left forward. Step left next to right. Cross right over left.
7 – 8 Step left to left side. Touch right next to left.

Re-Start On the 3rd Wall.

Dance up to the end of Section 3.

You will be facing the back wall. Re Start the dance from Beginning.

Ending the Dance

Dance:- Section 4. Up to the Kick Ball cross.

Then 7 – 8 Unwind. For two Counts to face the Front