

# Shotgun Waltz!

Count: 48

Wall: 4

Level: Intermediate

Choreographer: Stephen Paterson (AUS) - April 2007

Music: Shotgun Rider - Tim McGraw : (Album: Let It Go)



## Start after 48 Beats on 'Horses'

- 1-6 SIDE, HOLD, HOLD, FULL BACKWARD ROLLING TURN**  
1 Rock L out to side pushing R shoulder back (this will help you turn),  
2,3 hold, hold  
4,5 Turn 1/4 L recover weight onto R in place, turn 1/2 L then step L forward,  
6 Turn 1/4 L then step R out to side
- 7-12 BEHIND, SIDE, ROCK, BEHIND, QUARTER, FORWARD**  
1,2,3 Step L behind R, rock R out to side, recover weight onto L in place  
4,5,6 Step R behind L, turn 1/4 L then step L forward, step R forward
- 13-18 FORWARD, HOOK, HOLD, BACK, HALF, HALF**  
1,2,3 Step L forward, hook R behind L shin, hold  
4,5 Step R back, turn 1/2 L then step forward L,  
6 Turn 1/2 L then step R back
- 19-24 BACK, HOOK, HOLD, FORWARD, SWEEP QUARTER**  
1,2,3 Step L back, hook R in front of L shin, hold  
4,5,6 Step R forward, over 2 counts turning 1/4 R sweep L foot forward and around
- 25-30 CROSS, QUARTER, QUARTER, CROSS, ROCK, QUARTER**  
1,2 Step L across in front of R, turn 1/4 L then step R back,  
3 Turn 1/4 L then step L out to side  
4,5 Rock R across in front of L, recover weight onto L in place,  
6 Turn 1/4 R step R forward
- 31-36 FORWARD, SIDE, ROCK, FORWARD, SIDE, ROCK**  
1,2,3 Step L forward, rock R out to side, recover weight onto L in place  
4,5,6 Step R forward, rock L out to side, recover weight onto R in place
- 37-42 CROSS, QUARTER, BACK, LOCK, BACK, HALF**  
1,2,3 Step L across in front of R, turn 1/4 L then step R back, step L back  
4,5 Lock R across in front of L, step L back,  
6 Turn 1/2 R then rock forward onto R
- 43-48 PUSH, HALF, FORWARD, QUARTER, HALF, TOGETHER**  
1 Pushing off with R recover onto ball of L in place,  
2,3 Turn 1/2 R on ball of L keeping R leg straight, step R forward  
4,5 Turn 1/4 R then step ball of L out to side, turn 1/2 R on ball of L,  
6 Step R beside L

**FINISH: On 14th wall, (starting at 3 o'clock wall) dance up to count 13, STOP!**