

Blueberry Road

COPPER KNOB
BY STEPHEN T. C.

Count: 32

Wall: 0

Level:

Choreographer: William Sevone (UK)

Music: Blueberry Hill - The San Remo Golden Strings



This is the fourth dance in a mini series using music from the 60's Motown label.

SIDE STEP, STEP, STEP, ¼ LEFT COASTER STEP, CROSS STEP, SIDE STEP

- 1-2 Step right foot to right side, step onto left foot
- 3-4 Step onto right foot, turn ¼ left & step backward onto left foot
- 5-6 Step right foot next to left, step forward onto left foot
- 7-8 Cross step right foot over left, step left foot to left side

¼ RIGHT ROCK STEP, STEP, WALK FORWARD: RIGHT, LEFT, 2X CROSS TOE TOUCH-TOGETHER

- 9-10 Turn ¼ right & rock step backward onto right foot, step onto left foot
- 11-12 Walk forward: right foot, left foot
- 13-14 Cross touch right toe over left foot, step right foot next to left
- 15-16 Cross touch left toe over right foot, step left foot next to right

2X CROSS STEP-SIDE STEP-BEHIND TOE TOUCH WITH EXPRESSION-SIDE STEP

- 17-18 Cross step right foot over left foot, step left foot to left side
- 19-20 Cross touch right toe behind left foot, step right foot to right side & slightly backward
- On count 19, click fingers of left hand to left - in line with right leg**
- 21-22 Cross step left foot over right foot, step right foot to right side
- 23-24 Cross touch left toe behind right foot, step left foot to left side
- On count 23: click fingers of right hand to right - in line with left leg**

TOE TOUCH, KICK FORWARD, ½ RIGHT STEP FORWARD, SLOW REVERSE COASTER STEP, STEP BACKWARD, ¼ LEFT STEP BACKWARD

- 25-26 Touch right toe next to left foot, kick right foot forward
- 27-28 Turn ½ right & step forward onto right foot, step forward onto left foot
- 29-30 Step right foot next to left, step backward onto left foot
- 31-32 Step backward onto right foot, turn ¼ left & step backward onto left foot

REPEAT

DANCE FINISH

On both pieces of music the dance will end on the 9th wall -

Blueberry Hill on count 32 (with music fade)

Joy Road on count 20 (with music fade)