

# Coffee Black (P)

Count: 32

Wall: 0

Level: Partner

Choreographer: Jan Smith (UK)

Music: Some Broken Hearts - The Bellamy Brothers



**Position: Sweetheart Position. Both on steps the same unless specified**

## SKATE FORWARD, SHUFFLE TWICE

- 1-2 Step forward with a skating motion, right, left
- 3&4 Right diagonal shuffle forward, right, left, right
- 5-6 Step forward with a skating motion, left, right
- 7&8 Left diagonal shuffle forward, left, right, left

## ROCK, ¼ TURN, SIDE CLOSE, ¼ TURN, ROCK FORWARD, RECOVER, ½ TURN STEP, SCUFF

- 9-10 Rock right across left (dipping slightly), recover weight onto left turning ¼ right
- 11&12 Right side, close left, step right ¼ right (hands still joined)
- 13-14 Rock left forward (dipping slightly), rock back onto right
- 15&16 Turn ½ left on ball of right foot, step forward left, scuff right forward (sweetheart)

## CROSS ROCK, TOUCH BEHIND, STEP BACK, TOUCH HEEL FORWARD, STEP BACK, TOUCH HEEL ACROSS RIGHT FOOT, WALK FORWARD LEFT, RIGHT

- 17-18 Rock right across left (dipping slightly), touch left toe behind right
- 19-20 Step back left foot, touch right heel forward
- 21-22 Step back right foot, touch left toe across on right side of right foot
- 23-24 Walk forward left, right

## FULL TURN TO THE LEFT

- 25 Step left foot forward turning ¼ left
- 26 Step right foot to right side

## Drop left hands lift right hands over lady's head

- 27 Turn ½ left on ball of right foot stepping down onto left
- 28 Turn ¼ left on ball of left foot stepping forward on right

**Rejoin left hands and raise over lady's head, as turn is completed resume Sweetheart**

## WALK FORWARD LEFT, RIGHT, (LADY FULL TURN RIGHT), SHUFFLE

- 29-30 **MAN:** Walk forward left, right  
**LADY:** Full turn right on left, right
- 31&32 Shuffle forward left, right, left

## REPEAT

## TAG

**With recommended music "Some Broken Hearts Never Mend" by The Bellamy Brothers, after third pattern only add four beats:**

- 1-2 Step forward right, scuff left foot forward
- 3-4 Step forward left, scuff right foot forward

**Then start again**