

Dancin' All Night (L/P)

COPPER **KNOB**
BY STEPHENETS

Count: 64

Wall: 2

Level: Improver line/partner dance

Choreographer: Jan Brookfield (UK)

Music: Dance All Night - Easy-Rider



Position: Partners begin in Sweetheart Position

RHUMBA BOX

1-4 Step left to side, close right to left, step left forward, hold
5-8 Step right to side, close left to right, step right back, hold

SCISSORS

9-12 Step left to side, close right to left, step left across in front of right, hold
13-16 Step right to side, close left to right, step right across in front of left, hold

SIDE, CLOSE, SIDE TO LEFT & RIGHT

17-20 Step left to side, close right to left, step left to side, hold
21-24 Step right to side, close left to right, step right to side, hold

ROCK STEPS BEHIND TO LEFT & RIGHT

25-28 Rock back on left behind right, rock forward onto right, step left in place, hold
29-32 Rock back on right behind left, rock forward onto left, step right in place, hold

HALF TURNS & COASTERS

33-36 Step forward left making ½ turn to right, step right in place, step left in place, hold
37-40 Step back right, step back left beside right, step forward right, hold
41-44 Step forward left making ½ turn to left, step right in place, step left in place, hold
45-48 Step back right, step back left beside right, step forward right, hold

For partners, the arms swing round effortlessly in the turns on counts 33-36 and 41-44

STEP-LOCK-STEPS & SCUFFS FORWARD

49-52 Step forward left, lock right behind left, step forward left, scuff right
53-56 Step right forward, lock left behind right, step forward right, scuff left

ACROSS, UNWIND, HIP BUMPS

57-58 Step left across right, hold
59-60 Unwind ½ turn to right (ending with weight on left)
61-64 Bump hips: right, left, right, hold

To keep the dance flowing around the floor for partners, the final section is as follows:

57-58 Step left forward, scuff right forward
59-60 Step right forward, scuff left forward
61-62 Step left forward, scuff right forward
63-64 Step right forward, scuff left forward

REPEAT