

Ever True

COPPER KNOB
STEPPERS

Count: 40

Wall: 2

Level: Beginner

Choreographer: Gary Collins (AUS)

Music: Ever True - Mandy Barnett



FORWARD STEP SCUFFS X 4

- 1 Step forward right
- 2 Scuff left beside right
- 3 Step forward left
- 4 Scuff right beside left
- 5 Step forward right
- 6 Scuff left beside right
- 7 Step forward left
- 8 Scuff right beside left

VINE WITH CROSS KICK TWICE

- 9 Step right to right
- 10 Step left behind right
- 11 Step right to right
- 12 Kick left across right
- 13 Step left to left
- 14 Step right behind left
- 15 Step left to left
- 16 Kick right across left

ANGLED BACK STEPS WITH CLAPS

- 17 Step right back at 45 degrees right
- 18 Touch left beside right and clap
- 19 Step left back at 45 degrees left
- 20 Touch right beside left and clap
- 21 Step right back at 45 degrees right
- 22 Touch left beside right and clap
- 23 Step left back at 45 degrees left
- 24 Touch right beside left and clap

HIP BUMPS AND 2 X 45'S

- 25 Step right to right bumping hips right
- 26 Bump hips left
- 27 Bump hips right
- 28 Bump hips left
- 29 Touch right heel forward at 45 degrees right
- 30 Step right beside left
- 31 Touch left heel forward at 45 degrees left
- 32 Step left beside right

RIGHT VINE AND SCUFF, ½ TURN RIGHT AND SCUFF

- 33 Step right to right
- 34 Step left behind right
- 35 Step right to right angling body to 45 degrees right
- 36 Scuff left in front of right at 45 degrees right
- 37 Step left back turning a further 45 degrees right to face 3:00 wall

- 38 Step right back turning $\frac{1}{4}$ turn right to face 6:00 wall
39 Step left beside right
40 Scuff right forward beside left

REPEAT

FINISH

Start dance on vocals. Near the end of the dance there is a break in the music and the tempo slows right down for the finale. When this happens you will be facing the front wall completing the left 45 (counts 31 & 32). Restart dance from count 1 at the slower tempo and continue through until the end of the music omitting counts 33-40 and finish off with a big bow (approx 48 counts)
