

Impressions

Count: 36

Wall: 2

Level: Improver

Choreographer: Sarah Byrne (UK)

Music: That Don't Impress Me Much (Dance Mix) - Shania Twain



RIGHT KICK CROSS POINT, LEFT KICK CROSS POINT

- 1&2 Kick right foot forward, cross right foot over left, point left out to left side
3&4 Kick left foot forward, cross left foot over right, point right out to right side

RIGHT HEEL JACK, RIGHT SHUFFLE

- &5&6 Step back on right, bring left heel forward, step left foot back into place, touch right next to left
7&8 Shuffle forward stepping right, left, right

ROCK STEP, TURN SHUFFLE

- 9-10 Rock forward onto left, return weight back onto right
11&12 Make ½ turn over left shoulder as you shuffle left, right, left

TURN SHUFFLE, ROCK STEP

- 13&14 Make ½ turn over left shoulder as you shuffle right, left, right
15-16 Rock back onto left, return weight forward onto right

CROSS, SIDE, CROSS, HOLD WITH CLAP

- 17-18 Cross/touch left toe diagonally across right, touch left toe out to left side
19-20 Cross/step left foot diagonally across right, hold and clap.

CROSS, SIDE, CROSS HOLD WITH CLAP

- 21-22 Cross/touch right toe diagonally across left, touch right toe out to right side
23-24 Cross/step right foot diagonally across left, hold and clap

SYNCOPATED STOMPS FORWARD

- &25 Bring left foot up behind right, stomp right foot forward
&26 Bring left foot up behind right, stomp right foot forward
&27 Bring left foot up behind right, stomp right foot forward
28 Stomp left foot next to right

SIDE SWITCHES, WITH A TURN

- 29& Touch right toe out to right side, bring right back to place
30& Touch left toe out to left side, bring left back to place
31-32& Tap right toe to right side twice, make ½ turn right as you quickly step onto right

SIDE SWITCHES

- 33& Touch left toe out to left side, bring left back to place
34& Touch right toe out to right side, bring right back to place
35&36 Tap left toe out to side, bring left foot back to place

All the above switches are done with the upper body moving /angling away from whatever way the foot is.
(e.g.: When right foot is out to side body should be moving off to left side)

REPEAT