

Count: 32

Wall: 2

Level: Intermediate/Advanced

Choreographer: Jerry Siebe (USA) & John Lindsay (USA)

Music: Will 2K - Will Smith

**POINT LEFT FRONT THEN SIDE, CROSS BEHIND, SIDE, BEHIND, HEEL & APPLEJACK SWIVELS**

- 1 Point left toe front
- 2 Point left toe side
- 3&4 Cross left behind right, step right to right, cross left behind right
- &5 Swivel right heel out, in
- &6 Swivel right heel out, in
- &7 On ball of right foot, heel of left foot swivel right heel right, left toe left, bring both feet home
- &8 On ball of right foot, heel of left foot swivel right heel right, left toe left, bring both feet home

POINT RIGHT FRONT THEN SIDE, CROSS BEHIND, STEP, CROSS IN FRONT, HEEL & APPLEJACK SWIVELS

- 1 Point right toe front
- 2 Point right toe side
- 3&4 Cross right behind left, step left to left, cross right in front of left
- &5 Swivel right heel out, in
- &6 Swivel right heel out, in
- &7 On ball of right foot, heel of left foot swivel right heel right, left toe left, bring both feet home
- &8 On ball of right foot, heel of left foot swivel right heel right, left toe left, bring both feet home

KICK AND TOUCH AND POINT RIGHT LEG TWICE, KICK AND POINT, HEEL SWIVELS (¼ & ¼ FOR ½ TURN)

- 1 Kick right forward
- &2 Bring right home, touch left toe left
- & Hop left home hitch right knee
- 3 Hop left in place touch right toe right
- & Hop left home hitch right knee
- 4 Hop left in place touch right toe right
- 5&6 Kick right forward, bring right, home kick left forward
- 7 Heel swivel left ¼ right
- & Swivel both heels right
- 8 Heels swivel left ¼ right weight on left

CROSS BACK, STEP, CROSS BACK, STEP, KICK & BACK & KICK & STOMP

- 1&2 Cross right over left, step left straight back, step right next to left
- 3&4 Cross left over right, stop right straight back, step left next to right
- 5 Kick right straight forward
- & Bring right home hitch left next to right
- 6 Step left back right heel forward
- & Hop on right hitch left
- 7 Bring left home kick right
- &8 Step left forward stomp right

REPEAT