

# It's Over

Count: 32

Wall: 4

Level: Improver

Choreographer: DJ Dan (NL) & Wynette Miller (NL)

Music: It's Over - Roy Orbison



## STEP, LOCK STEP FORWARD TWICE, ROCK STEP FORWARD

- 1 Step right forward
- 2&3 Step left forward, lock right behind left, step left forward
- 4&5 Step right forward, lock left behind right, step right forward
- 6-7 Rock left forward, recover weight onto right

## ½ SAILOR TURN, LOCK STEP FORWARD TWICE, ROCK STEP FORWARD

- 8&1 Cross left behind right ¼ turn left, step right ¼ turn left, step left forward, (6:00)
- 2&3 Step right forward, lock left behind right, step right forward
- 4&5 Step left forward, lock right behind left, step left forward
- 6-7 Rock right forward, recover weight onto left

## ¾ TRIPLE TURN, SCISSOR STEPS TWICE, SIDE ROCK

- 8&1 Triple ¾ turn right stepping, right, left, right, (3:00)
- 2&3 Step left to left side, step right next to left, cross left over right
- 4&5 Step right to right side, step left next to right, cross right over left
- 6-7 Rock left to left side, recover weight onto right

## SAILOR STEP TWICE, COASTER STEP, ROCK STEP FORWARD, COASTER

- 8&1 Cross left behind right, step right to right side, step left to left side
- 2&3 Cross right behind left, step left to left side, step right to right side
- 4&5 Step left back, step right next to left, step left forward
- 6-7 Rock right forward, recover weight onto left
- 8& Step right back, step left next to right

## REPEAT

## TAG

8 counts after the 4th wall facing 12:00

## STEP, ROCK STEP FORWARD, COASTER STEP, ROCK STEP FORWARD, COASTER

- 1 Step right forward
- 2-3 Rock left forward, recover weight onto right
- 4&5 Step left back, step right next to left, step left forward
- 6-7 Rock right forward, recover weight onto left
- 8& Step right back, step left next to right

Count "8&" of section 4 (and tag) begins a coaster step completed by the first step of the dance

## OPTIONAL ENDING

When using music by Roy Orbison, music ends on counts 6-7 of section 3 (side rock). To finish facing front wall, recover weight onto right ¼ turn right