

Whip Crack Away Magill

COPPER **KNOB**
BY STEPHENETS

Count: 0

Wall: 4

Level: Improver

Choreographer: Michael Haigh (UK)

Music: The Deadwood Stage - Magill



Sequence: A, A, B, A, B, A, tag, A, B, A, B, A, tag, B

PART A

JUMP BACK, CLAP CHASSE RIGHT STEP PIVOT KICK BALL TOUCH

- &1-2 Jump back right left, clap
3&4 Side shuffle right
5-6 Step left forward pivot ½ recover weight on right foot
7&8 Kick left foot forward, recover weight on ball of foot touch right
9-16 Repeat again

ROCK AND CROSS RIGHT AND LEFT SHUFFLES

- 17-18 Rock out to right, recover left
19&20 Cross right over left step left to place cross right over left
21-22 Rock out to left, recover on right
23&24 Cross left over right, step right to place cross left over right

If you feel like doing, bring your hand up to your forehead as if looking out for Indians

(FULL GALLOP RIGHT ROUND) SHUFFLE STEPS MAKING FULL CIRCLE RIGHT (OPTIONAL ARMS LASSO MOVEMENTS)

- 1&2 Right shuffle step round to right (right, left, right)
3&4 Left shuffle step round to right (left, right, left)
5&6 Right shuffle step round to right (right, left, right)
7&8 Left shuffle step round to right (left, right, left)

PART B

This should fit to "the wheels go turning round"

RIGHT AND LEFT GRAPEVINES (OR ROLLING VINES)

- 33-36 Step right foot to side, cross left behind right step to right and touch with left
37-40 Step left foot to side, cross right behind left step to left and touch with right

(Optional arm movements) brush hands down thighs, sweep up bringing guns out of your holsters blow right fingers then left fingers repeat again but blow left right

MONTEREY ¼ ROCK STEP COASTER STEP

- 41-42 Point right to side, turn ¼ right on ball of left stepping right together to keep the weight
43-44 Point left to side place together
45-46 Rock forward right, recover left
47&48 Step right back quickly step left together step right forward

TAGS

After 3rd wall repeat right shuffle turn, then on Indian calls 8 toe struts forward and 8 toes struts back ready to start part a again. Then start part a

After 5th wall do right shuffle turn, then part b finish with stomp on left foot