

This Side Of Heaven

COPPER KNOB
BY STEPHEN

Count: 32

Wall: 4

Level: Intermediate

Choreographer: Sue Coats (AUS)

Music: I'll Leave This World Loving You - Ricky Van Shelton



BIG STEP RIGHT, DRAG, STEP, CROSS ½ TURN LEFT, RIGHT CROSS SAMBA, LEFT CROSS SAMBA (MOVING SLIGHTLY FORWARD)

- 1-2 Take a big step to right on right, drag left beside right (weight on right)
&3-4 Step on left, cross right over left, turn ½ left (weight on left)
5&6 Right cross samba: cross right over left, step left to left side, step right to right side
7&8 Left cross samba: cross left over right, step right to right side, step left to left side

ROCK FORWARD, ROCK BACK, ½ TURN RIGHT, STEP, PIVOT ½ RIGHT SLIDE BACK, SIDE ROCK, SIDE ROCK ¼ TURN, STEP, STEP FORWARD, PIVOT ½ RIGHT

- 1-2& Rock forward on right, rock back on left, make ½ turn right stepping forward on right
3-4 Step forward left, pivot ½ right (weight on left), slide right back next to left
5-6 Rock right to right side, return weight to left making ¼ turn right
&7-8 Step right next to left, step forward on left, pivot ½ turn right (weight on right)

FULL TURN TRIPLE STEP, STEP, LOCK, STEP, ROCK FORWARD, ROCK BACK & HOOK, ½ TURN LEFT SHUFFLE FORWARD

- 1&2 Full turn triple step left left-right-left (moving slightly forward)
3&4 Step forward on right, lock left behind right, step forward on right
5-6 Rock forward on left, rock back on right as you hook left in front of right
7&8 Turning ½ left shuffle forward left-right-left

STEP FORWARD MAKING FULL TURN LEFT, HOOK, SHUFFLE FORWARD, ROCK FORWARD, ROCK BACK, STEP BACK, CROSS SHUFFLE RIGHT

- 1-2 Step forward on right making full turn left, hook left across right
3&4 Shuffle forward left-right-left
5-6 Rock forward on right, rock back on left
&7&8 Step back on right, cross shuffle to right left-right-left

REPEAT

RESTART

On the 7th wall (back wall), dance the first 15 beats. On beat 16, tap right next to left and restart the dance front the beginning (facing 9:00 wall)

To finish the dance, do the first 4 beats
