

Sweet Memories

COPPER **KNOB**
BY SHEILA PALMER

Count: 48

Wall: 2

Level: Intermediate waltz

Choreographer: Craig Bennett (UK), Andrew Palmer (UK), Simon Cox (UK) & Sheila Palmer (UK)

Music: Sweet Memories - Adam Gregory



FORWARD, SIDE, TOGETHER, BACK, SIDE, TOGETHER

1-2-3 Step forward on left, step right to side, step left in place beside right
4-5-6 Step back on right, step left to side, step right in place beside left

FORWARD, ½ LEFT BACK, TOGETHER, FULL ROLL RIGHT

1-2-3 Step forward on left, ½ left (6:00) step back on right, step left in place beside right
4-5-6 ¼ right (9:00) step forward on right, ½ right (3:00) step back on left, ¼ right (6:00) step right to side

CROSS, UNWIND, SIDE, BEHIND, ¼ LEFT FORWARD, FORWARD

1-2-3 Cross left over right, unwind a full turn right over 2 counts, step left to side
4-5-6 Step right behind left, ¼ left (3:00) step forward on left, step forward on right

ROCK, RECOVER, BACK, BACK, ½ LEFT FORWARD, FORWARD

1-2-3 Rock forward left, recover back on right, step back on left
4-5-6 Step back on right, ½ left (9:00) step forward on left, step forward on right

ROCK, RECOVER, ¼ LEFT SIDE, CROSS, ¼ RIGHT BACK, ¼ RIGHT SIDE

1-2-3 Rock forward on left, recover back on right, ¼ left (6:00) step left to side
4-5-6 Cross right over left, ¼ right (9:00) step back on left, ¼ right (12:00) step right to side

Restart here while dancing wall 3

LUNGE, RECOVER, SIDE, TWINKLE ¼ RIGHT

1-2-3 Lunge forward on left, recover back on right, step left to side
4-5-6 Cross right over left, ¼ right (3:00) step back on left, step right to side

FORWARD, ½ LEFT BACK, ¼ LEFT SIDE, CROSS, RECOVER, SIDE

1-2-3 Step forward on left, ½ left (9:00) step back on right, ¼ left (6:00) step left to side
4-5-6 Rock right over left, recover back on left, step right to side

WEAVE, SIDE, CROSS, UNWIND

1-2-3 Cross left over right, step right to side, step left behind right
4-5-6 Step right to side, cross left over right, unwind full turn right

REPEAT

RESTART

Restart after count 30 of wall 3