

Sweet Escape

COPPER KNOB
BY STEPHEN

Count: 32

Wall: 2

Level: Improver

Choreographer: Barry Durand (USA)

Music: The Sweet Escape - Gwen Stefani



WALKS, KICK BALL CROSS, SWEEP TURN, SAILOR

1-2 Walk left, right

3&4 Kick ball cross by kicking left, step together left, cross right over left

5-6 Step side LEFT and turn $\frac{1}{2}$ turn to right while sweeping RIGHT foot

I also like to do this a little different and both are ok. I like to step side left making $\frac{1}{4}$ turn right, then making another $\frac{1}{4}$ turn kick the right to the side

7&8 Sailor step slightly forward by stepping right behind, step left to side, step forward right and turn $\frac{1}{4}$ to right

SIDE SHUFFLE ROCK TURNING $\frac{1}{4}$

1-8 Side shuffle left by stepping side left, together right, side left, rock right back, recover left, side shuffle right by stepping side right, together left, side right and turn $\frac{1}{4}$ to the left, rock left back, recover right

FOOT SWITCHES, PIVOT, SHUFFLE

1&2&3&4 While moving forward kick left, step left, kick right, step right, kick left, step left, step forward right

5-6 Stationary pivot turn by stepping forward left, turn $\frac{1}{2}$ turn to right and step forward on right

7&8 Shuffle forward by stepping forward left, together right, forward left

SYNCOPATED JAZZ BOX TURNING

1-2&3-4 Do a jazz box turning $\frac{1}{4}$ to the left by step forward right, quickly cross left, step back right starting the $\frac{1}{4}$ turn, step forward left finishing the turn, step slow step forward right

5&6-7-8 Doing another jazz box motion turning $\frac{1}{4}$ turn left quickly cross left, step back right starting the $\frac{1}{4}$ turn, step forward left finishing the turn, step forward right, hitch up left and clap on 8

REPEAT

RESTART

You don't have to do this restart to have fun with the dance. But if you want to, you can restart after the side shuffle rocks. Do the dance for 10 walls, on the 11th wall after the really fast rhythmic singing - after 16 counts. Restart at the top