

Six Gunnin' It

COPPER KNOB
BYEBOHEETS

Count: 0

Wall: 4

Level: Intermediate

Choreographer: Curtis "Hoss" Marting (USA)

Music: Wild Wild West (Radio Edit) - Will Smith



Sequence: AAAAA, B, AAAAA, B. If dancing to longer album/soundtrack, the sequence is AAAAAA, B, AAAAAA, B

PART A

- 1-2 Stomp right foot forward, hold
- 3-4 Step back on right foot, hold
- 5 Touch right heel forward
- 6 Touch right toe back
- 7 Step forward on right foot while making a $\frac{1}{4}$ turn to the right
- 8 Touch left toe to the left side

- 1&2 Do a left kick-ball-cross (crossing right foot over left)
- 3&4 Do a left kick-ball-cross
- 5 Step forward on left foot
- 6 Do a $\frac{1}{4}$ turn to the right (weight remains on right foot)
- 7&8 Do a left sailor shuffle

- 1-2 Kick right foot forward, twice
- 3 Touch right toe back
- 4 Do a $\frac{1}{2}$ turn to the right (over right shoulder weight remains on right foot)
- 5-6 Stomp left foot forward, hold
- 7-8 Stomp right foot forward, hold

- 1-3 Do a $\frac{3}{4}$ fire hydrant turn to the right while lifting left leg (like a dog would do when peeing on said fire hydrant, weight remains on right foot)
- 4 Touch left toe beside right foot
- &5 Jump apart - left, right
- &6 Jump back together-crossing right over left
- 7 Do a $\frac{1}{2}$ turn to the left (over left shoulder weight remains on left foot)
- 8 Clap

PART B

- 1-4 Step side right, bending right knee & shimmying hips (weight remains on right)
- 5&6 Do a left sailor shuffle
- 7&8 Do a right sailor shuffle

- 1-4 Step side left, bending left knee & shimmying hips (weight remains on left)
- 5&6 Do a right sailor shuffle
- 7&8 Do a left sailor shuffle

At the end of the second "Part B" (to end the dance) draw your six guns from the side of your hips & point them forward, while stomping right foot forward. Hold to end dance.