

# Showdown

Count: 32

Wall: 4

Level: Intermediate

Choreographer: Kate Sala (UK)

Music: Showdown - Jody Lei



---

## FORWARD STEP, PIVOT ½ TURN, SHUFFLE, KICK BALL STEP, FORWARD STEP, PIVOT ½ TURN,

- 1-2 Step forward on right, pivot ½ turn left,
- 3&4 Step forward on right, step left next to right, step forward on right
- 5&6 Kick left forward, step slightly forward on ball of left, step forward on right
- 7-8 Step forward on left, pivot ½ turn right, (weight remaining back on left,)

## COASTER STEP, KICK, CROSS STEP, SIDE ROCK, SCUFF, CROSS, SIDE, WEAVE

- 1&2 Step back on right, step left next to right, step forward on right
- &3 Kick left to left diagonal, cross step left over right,
- &4 Rock right out to right side, rock left in place
- &5-6 Scuff right next to left, cross step right over left, step left to left side
- 7&8 Cross step right behind left, step left to left side, cross step right over left

## TAP LEFT TWICE, WEAVE WITH ¼ TURN RIGHT, FULL TURN LEFT, KICK BALL TURN

- 1-2 Tap left toe to left side twice
- 3&4 Cross step left behind right, turn ¼ right stepping forward on right, step forward on left
- 5-6 Turn ½ left stepping back on right, turn ½ left stepping forward on left,
- 7&8 Kick right forward, step forward on ball of right, pivot ¼ right on ball of right stepping left to left side

## RIGHT SAILOR STEP, CROSS STEP, UNWIND ¾ TURN, STEP BACK, FORWARD, HIP BUMPS

- 1&2 Cross step right behind left, step left to left, step right in place
- 3-4 Cross step left over right, unwind ¾ turn right
- 5-6 Step back on right, step forward on left
- 7&8 Bump hips forward, back, forward,

## REPEAT

## TAG

When danced to the above suggested music, dance tag after 1st and 3rd wall (facing 3:00 and 9:00)

## TURN ¼ RIGHT, WALK, WALK, TRIPLE ½ TURN LEFT, WALK, WALK, TURN ¼ RIGHT, SLIDE

- 1-2 Turn ¼ right stepping forward on right, walk forward on left
  - 3&4 Turn ½ left stepping right, left, right on the spot
  - 5-6 Walk forward on left, right
  - 7-8 Turn ¼ right stepping long step left on left, slide right to left, (weight remaining on left)
-