

Raining On Sunday

COPPER KNOB
BY SHEETS

Count: 40

Wall: 4

Level: Improver

Choreographer: Karen Kennedy (SCO)

Music: Raining on Sunday - Keith Urban



RUMBA BOX TO RIGHT, ROCK BACK RIGHT, RECOVER LEFT, STEP FORWARD RIGHT, ¼ TURN CHASSE LEFT

1&2 Step right to side, step left beside right, step right forward
3&4 Step left to side, step right beside left, step left back
5&6 Rock back on right, recover on left, step forward on right
7&8 Step left to side, step right beside left, turn left foot ¼ turn left

FULL TURN, SIDE ROCK RIGHT, RECOVER, CROSS, RUMBA BOX TO LEFT

1-2 Turn ½ back on right, ½ turn forward on left
3&4 Side rock to right, recover on left, cross right over left
5&6 Step left to side, step right beside left, step left forward
7&8 Step right to side, step left beside right, step right back

LEFT COASTER CROSS, RIGHT SCISSOR STEP, ¼ TURN RIGHT, ½ TURN RIGHT, ROCK FORWARD LEFT, RECOVER RIGHT

1&2 Step back left, step back right, step forward left crossing over right
3&4 Step right to side, step left beside right, cross right over left
5-6 Turn left ¼ right, pivot ½ turn right stepping on right foot
7-8 Rock forward on left, recover on right

LEFT SAILOR STEP, CROSS RIGHT BEHIND LEFT, UNWIND FULL TURN, SIDE ROCK LEFT, RECOVER RIGHT, ¼ TURN INTO A BACK COASTER STEP

1&2 Cross left behind right, step right to right, step left to left
3&4 Cross right behind left and unwind a full turn (over 2 counts)

Easier option:

3&4 Cross right behind left, step left to side, cross right in front of left
5-6 Side rock left swaying hips, recover on right swaying hips
7&8 Turn ¼ left stepping left back, stepping right beside left, step left forward

STEP FORWARD RIGHT, PIVOT ½ TURN, ½ TURNING SHUFFLE, CROSS ROCK BACK LEFT, RECOVER RIGHT, SIDE ROCK LEFT, RECOVER RIGHT, CROSS LEFT OVER RIGHT

1-2 Step forward on right, pivot ½ turn left
3&4 ½ turning shuffle to the left (right, left, right,)
5-6 Cross rock back on left, recover on right
7&8 Rock left to side, recover on right, cross left over right

REPEAT
