

# Little Sister

Count: 48

Wall: 2

Level: Advanced

Choreographer: Colleen Archer (AUS)

Music: Little Sister - Dwight Yoakam



## For my sister, Jan

1-2 Step right to side, step cross left behind right  
3-4 Step right to side, scuff left forward beside right  
5-6 Touch left toe forward slightly to diagonal, drop left heel down  
&7 Raise and drop left heel down  
&8 Raise and drop left heel down taking weight forward onto left (12:00)

1-2 Rock step right forward, rock back on left  
3-4 Rock step right back, rock forward onto left  
5-6 Step right forward, turn  $\frac{1}{4}$  left and take weight onto left  
7&8 Shuffle forward stepping right-left-right (9:00)

1-2 Step left to side, touch right toe behind left and clap  
3-4 Step right to side, touch left toe behind right and clap  
5-6 Step left back, step/lock right over left (or step right beside left)  
7-8 Step left back, touch right heel forward to diagonal (9:00)

1-2 Tap right toe back, twice (two taps)  
3-4 Step right forward, turn  $\frac{1}{4}$  left taking weight onto left

### Tag goes here on walls 2, 5, 8, and 10

5&6 Bump hips forward to the right, twice  
7&8 Bump hips back to the left, twice (6:00)

### Hip bumps can be changed from doubles to singles with a hold count

1-2 Step right forward to diagonal, touch left beside right and clap  
3-4 Step left forward to diagonal, touch right beside left and clap  
5-6 Touch right heel forward, step right beside left  
7-8 Touch left heel forward, step left beside right (6:00)

1-2 Step right back to diagonal, touch left beside right and clap  
3-4 Step left back to diagonal, touch right beside left and clap  
5-6 Touch right heel forward, touch right toe beside left  
7-8 Touch right heel forward, touch right toe beside left (6:00)

### Counts 5-8 can be turned into sugar feets

## REPEAT

## TAG

During walls two, five, eight and ten, dance to count 28, then add

1-4 Stomp right to side, hold for 3 counts  
5-8 Bump hips right twice, left twice

Restart dance again from beginning