

Love Me

COPPER KNOB
STEPSHEETS

Count: 64

Wall: 4

Level: Phrased Intermediate

Choreographer: Braden Erickson (USA) - February 2025

Music: Love Me - Justin Bieber



INTRO: 32 COUNTS

PHRASING: A,A, B,B, A,A, B,B, A, B,B

PART A(32 Counts):

[1-8]: Heel Grind, Heel Grind, Step, Step, Rock, Recover

- 1, 2& (1) R heel touch cross over L (2) R heel grind in place as L steps to the side (&) Switch Places with R and L, prepping for count 3
- 3-4 (3) L heel touch cross over R (4) L heel grind in place as R steps to the side (&) Recover on L
- 5-6 (5) R step forward to current wall (6) L step forward to current wall
- 7-8 (7) Rock forward on R (8) Recover on L, as you recover push off the floor with R foot and keep in the air

[9-16]: Pony Step, Pony Step, Jump Out, Jump In, Unwind

- 1&2 (1) Step R back as you hitch L (&) Step L next R (2) Step R back as you hitch L
- 3&4 (3) Step L back as you hitch R (&) Step R next L (4) Step L back as you hitch R
- 5-6 (5) Jump out, placing R out to the right and L out to the left (6) Jump in, crossing R behind L
- 7-8 Unwind spin moving clockwise $\frac{1}{2}$ turn, as you unwind slightly bounce to the counts

[17-24]: Duck Step, Duck Step, Duck Step, Duck Step, Rock, Recover, Shuffle $\frac{1}{2}$ turn

- 1-2 (1) Step R forward but point R at the wall $\frac{1}{4}$ to your right {the inside of your foot should be facing the current wall} (2) Step L forward but point L at wall $\frac{1}{4}$ to your left
{the inside of your foot should be facing the current wall}
- 3-4 (3) Step R forward but point R at the wall $\frac{1}{4}$ to your right {the inside of your foot should be facing the current wall} (4) Step L forward but point L at wall $\frac{1}{4}$ to your left
{the inside of your foot should be facing the current wall}
- 5-6 (5) Rock forward on R (6) Recover on L
- 7&8 (7) Step back on R, point R at wall $\frac{1}{4}$ to the right (&) Bring L back next to R (8) step R out to the right, point R at wall $\frac{1}{4}$ to the right

[25-32]: Heel Jack, Heel Jack, Sweep, Sweep, Sweep, Recover

- 1&2& (1) Cross L over R (&) Step R to R side, (2) Show L heel (&) Step back on L
- 3&4 (3) Cross R over L (&) Step L to L side, (4) Show R heel
- 5-6 (5) Step R back sweeping L from front to back (6) step RF back sweeping LF from front to back
- 7-8& (7) Step R back sweeping L from front to back (8) step back on R back while recovering (&) Shift weight onto L prepping for the start of A or B

PART B(32 Counts):

[1-8]: Heel Scuff Jump, Heel Scuff Jump, Sailor Heel, Cross into an Unwind

- 1-2 (1) Heel Scuff with R while jumping to the right(kinda like a smeeze) (2) Land/hold
- 3-4 (3) Heel Scuff with L while jumping to the left (kinda like a smeeze) (4) Land/hold
- 5&6 (5) Step R behind L (&) bring L next to R (6) Place R heel Forward
- 7-8 (7) Cross L behind R and begin to unwind $\frac{1}{2}$ turn (8) Bounce as you finish to unwind

[9-16]: Dorthy Step R, Dorthy Step L, Rock, Recover, Shuffle $\frac{1}{2}$ turn

- 1-2& (1) Step R to R diagonal (2) Step L behind R, (&) Step R to R diagonal
- 3-4& (3) Step L to L diagonal (4) Step R behind L (&) Step L to L diagonal

5-6 (5) Rock forward on R (6) Recover on L
7&8 (7) Step back on R, point R at wall $\frac{1}{4}$ to the right (&) Bring L back next to R (8) step R out to the right, point R at wall $\frac{1}{4}$ to the right

[17-24]: L Kick Touch, R Kick Touch, Rock, Recover, Shuffle $\frac{1}{2}$ turn

1&2 (1) Kick L forward (&) Step L next to R (2) Touch L to L side
3&4 (3) Kick R forward (&) Step R next to L (4) Touch L to L side
5-6 (5) Rock Forward on L (6) Recover with R
7&8 (7) Step back on L, point L at wall $\frac{1}{4}$ to the left (&) Bring R back next to L (8) step L out to the left, point L at wall $\frac{1}{4}$ to the left

[25-32]: Step R, Point L, Step L, Point R, Jazz Box Step $\frac{1}{4}$ to the right

1-2 (1) Step R forward (2) Point L to the left
3-4 (3) Step L forward (4) Point R to the right
5-6 (5) cross R over L (6) Step L behind
7-8 (7) step R back to be parallel with L while pointing $\frac{1}{4}$ to the right (shoulder width apart) (8) Step L to be parallel with R (shoulder width apart)
