

Back on 74 - Jungle

COPPER KNOB
BY SHEETS

Count: 32

Wall: 2

Level: Phrased Intermediate

Choreographer: Mary Beth Hurst (USA) - June 2024

Music: Back On 74 - Jungle



Phrased: AA (2 ct tag), BBC (C whole turn) AA, BBCC, BBCC, BB, AA

(PART A) 16 CTS

Walk backwards R,L,R,L Arms reach up 2nd position to high 5th, through center

1&2& Step Back R tap L toe roll L hip back, Step Back L tap R toe roll R hip back

3&4& Step Back R tap L toe roll L hip back, Step Back L tap R toe roll R hip back

end ¼ turn left body facing 9 O' (eyes stay toward 12 O' cts 5-8)

Side Stepping toward 12 O', arms reaching forward, then chest thrust isolations

5&6& Step R Side, L to close 2X Side, arms reaching to 12 O' ½ turn R to 3 O'clock

7&8& Step L Side R to close Side 2X, arms push back, ribs push forward

Side step & foot drag with body weight over & under curves

a 1,2, ¼ Turn body L to 12 O' Step side R, Slow Drag R together

3&4& Step R side with over-curve, Drag to close undercurve 2X, slapping R hip at close

Gradual 1/2 Turn L, 2 side step closes, 4 march in place

5&6& Monkey L Arm high Step side R tap L, Monkey R Arm high Step side L tap R

7& 8& Low forearm swings match Stepping RLRL with sharp accent Hips RLRL (tag RLRLRL)

(PART B) 8 CTS

Smooth Walk leading left hip, with gentle arm choreo, wide jazz boxes, ½ turn L

1-4,5&6,7&8 Cross R over L, Open Step L, Cross R over L, Open Step L, R jazz box, ½ turn L jazz box

(L hand on L hip, R arms lifts-reaches forward-circles head on first jazz box R arm end in 2nd position, on L step beginning of L jazz box L arm crossing body & present open to 2nd position. Arms float down)

(PART C) 8 CTS

Gradual ½ turn. Wild arms & head Up then Down with Pony Steps, Jazz Hip hip ups

1&a, 2&a, 3&a, Step R, tap L to bounce weight, recover R. Reverse on L. Repeat R & L

4&a

(Pony Steps R arms & head up, L arms & head down)

5&a, 6&a, 7&a, Step R hips R,L,R flick L behind. Step L hips L,R,L flick R behind REPEAT

8&a

(forearms swing laterally following the hips, head looks forward then direction of flicks)