

# Man Down!

Count: 32

Wall: 4

Level: Improver

Choreographer: Hiroki Oishi (CAN) - July 2024

Music: Man Down - Kelsey Hart



Dance starts after intro of 16 counts

\*\*\*3 tags 2 restarts

\*Optional Style when Kelsey says "Man Down" to Drop to R Knee while scuffing R hand on R knee at the chorus and at the tags

## Section 1: Slide L forward, Drop, 1/2 Chasse Turn, Wizard x 2

1, 2 Slide L Forward, Drop Hip\*,  
3, &, 4 Step R forward, 1/2 Pivot turn to L, Step R Forward  
5, & 6 Step L diagonal forward, Step R behind L, Step L forward  
7, &, 8 Step R diagonal forward, Step L behind R, Step R forward

## Section 2: L Point x 2, Behind-Side-Cross to R, R Point x 2, Cross Shuffle to L with 1/4 turn

1, 2 Point L toe to L, Point L toe to L  
3, &, 4 Step L crossing behind R, Step R next to L, Step L crossing over R  
5, 6 Point R toe to R, Point R toe to R  
7, &, 8 Step R crossing over L, Step L next to R, Step R crossing over L turning 1/4 to L

## Section 3: L Slide, Drop, Walk Back, L Coaster, 1/2 Pivot x 2

1, 2 Slide L forward, Drop hip  
3 4, Step L Backward, Step R Backward  
5, &, 6 Step L Backward, Step R next to L, Step L Forward  
7, &, 8 Step R forward, 1/2 Pivot Turn to L, Step R forward, 1/2 Pivot Turn to L

## Section 4: R Scissor, L Scissor, R toe point x 2, R Coaster

1, &, 2 Step R to R, Step L next to R, Step R crossing over L  
3, &, 4 Step L to L, Step R next to L, Step L crossing over R  
5, 6 Point R Toe to R turning 1/4 to L, Point R Toe to R turning 1/4 to L,  
7, &, 8 Step R Behind, Step L next to R, Step R forward

## #16 counts tag

### Section 1: Slide Drop with 1/2 turn x 2

1, 2 Slide L Forward, Drop Hip\*,  
3, &, 4 Step R forward, 1/2 Pivot turn to L, Step R Forward  
5, 6 Slide L Forward, Drop Hip\*,  
7, &, 8 Step R forward, 1/2 Pivot turn to L, Step R Forward

### Section 2: Slide Drop with 1/2 turn, L rocking chair

1, 2 Slide L Forward, Drop Hip\*,  
3, &, 4 Step R forward, 1/2 Pivot turn to L, Step R Forward  
5, 6 Step L forward rocking on L, Recover on R  
7, &, 8 Step L backward rocking on L, Recover on R

\*Restart at

\*3rd Wall after 8 counts

\*4th Wall after 16 counts

\*Tag after

\*5th Wall  
\*6th Wall after 16 counts  
\*7th Wall

---