

Peaches (Love You Like)

COPPER **NOB**
BY STEPHEN

Count: 32

Wall: 4

Level: Intermediate

Choreographer: Mike Glass (USA) - March 2024

Music: Peaches - Bob Schneider



Intro: 8 counts

Restarts: Walls 2, 4, & 6 (on these walls do the first 24 counts of the dance and restart)

End on count 5 of Wall 8

[1-8] Press recover, sailor, weave, cross, 1/4-turn

- 1-2 Press forward on L, recover back on R (bend left knee when rocking forward, bounce back and lift left foot off ground when recovering back on right foot)
- 3&4 Step L behind R, step R slightly right, step L left
- 5&6& Cross R over L, step L left, cross R behind L, step L left
- 7,8 Cross R over L, step L left while turning 1/4-turn left

[9-16] Mambo, sweeps, coaster, full turn

- 1&2 Step R forward, recover weight to L in place, step R back while sweeping L back
- 3,4 Step L back while sweeping R back, step R back while sweeping L back
- 5&6 Step L back, step R back beside L, Step L forward while prepping for left turn (swivel body to right)
- 7,8 Turn 1/2-turn left while stepping R back, turn 1/2-turn left while stepping L forward

[17-24] Mambo, 1/4-turn, vaudevilles, cross & heel

- 1&2 Step R forward, recover weight to L in place, step R back
- 3 Turn 1/4-turn left while stepping L left
- 4&5& R cross over L, L step left, R heel, R step down in place (dance ends on count 5 on wall 8)
- 6&7& L cross over R, R step right, L heel, L step down in place
- 8& R heel, R step down in place

(Restart here on walls 2, 4, & 6)

[25-32] Rock recover, sailor-1/2-turn, sways 1/4-turn, claps in place

- 1,2 Rock forward on L, recover back on R
- 3&4 Step L behind R while turning 1/4-turn left, step R down in place while turning 1/8-step left, step L slightly forward while turning 1/8-turn left
- 5,6,7 (Sway 3 times to complete 1/4-turn left) Sway right while stepping R right and turning slightly left, sway left while stepping L left and turning slightly left, sway right while stepping R right and turning slightly left
- &8 Clap twice while standing up straight but leaving weight on R