

Gembira Sambut Hari Raya

COPPER **KNOB**
BY STEPHENETS

Count: 32

Wall: 4

Level: Improver

Choreographer: Suyati (INA) & Wiwit Sawitri (INA) - April 2024

Music: Chu Kuca Raya 2024 - Ukays & Penyanyi No.1 Malaysia



Intro: 12 Count : 4 Tags & 2 Restarts

1-4 cross shuffle RF
5-8 cross shuffle LF
1-4 unwind full turn left

Section 1 : walk forward RF LF - mambo RF - backward LF RF - coaster step

1-2 forward RF - forward LF
3&-4 rock forward RF - recover LF - step hybackward RF
5-6 backward LF- backward RF
7&-8 back rock LF - recover RF - step forward LF

Section 2 : vaudeville Right Left - diamond ¼ right with hitch LF

1&- 2& cross RF over LF- step LF to side left - heel diagonal RF - step RF in place
3&-4& cross LF over RF - step RF to side right - heel diagonal LF - step LF in place
5&-6 cross RF over LF - back LF - back RF with hitch LF
7&-8 step back turn ¼ LF - step turn ¼ right RF - step forward LF (facing 03.00)

Section 3 : samba whisk Right-Left, volta turn ½ right

1a-2 step RF side right - slightly LF behind RF - recover RF
3a-4 step LF side left - slightly RF behind LF - recover LF
5&-6& step RF turn ¼ right- step LF behind RF - step RF turn ¼ right - step LF behind RF
7& -8& step RF turn ¼ right - step LF behind RF - step RF turn ¼ right - close together LF to RF (facing 09.00)

Section 4 : lock shuffle diagonal foward Righ-Left - rock RF forward recover LF - turn ½ right - LF forward shuffle

1&-2 step RF diagonal right forward - step LF slightly behind RF - step RF diagonal right
3&-4 step LF diagonal left forward - step RF slightly behind LF - step LF diagonal left
5&-6 rock forward RF - recover LF - step turn ½ right (RF forward) (facing 03.00)
7&-8 step LF forward - step RF together LF - step LF forward

RESTARTS :

- Wall 3 after 16 count (facing 09.00)
- Wall 7 after 16 count (facing 09.00)

TAGS :

- Wall 4 tag 10 count & restart after 16 count (facing 12.00)
- Wall 5 tag 4 count (facing 03.00)
- Wall 8 tag 10 count & restart after 16 count (facing 12.00)
- Wall 9 tag 4 count (facing 03.00)

Tag 4 count : V-step

Tag 10 count : 2x V-step & sway RL