

# Bila Rasa Ku Ini Rasa Mu

**COPPER** **KNOB**  
BY STEPHENETS

**Count:** 32

**Wall:** 4

**Level:** Intermediate

**Choreographer:** Siske Natali (INA) - July 2022

**Music:** Bila Rasaku Ini Rasamu - Kerispatih



**Intro : Start on vocal**

## **SECT 1 : BASIC NIGHT CLUB R - ¼ TURN RIGHT WITH SWEEP - CROSS ROCK R - L - BEHIND - SIDE**

- 1 2& Step R to side , Step L stlightly back , Cross R over L  
3 4& Turn ¼ right step L to side with sweep R from front to back , Cross R behind L , Step L side  
5 6& Cross R over L , Recover on L , Step R to side  
7 8& Cross L over R , Recover on R , Step L to side

## **SECT 2 : ¼ TURN LEFT - DIAMOND ½ - BASIC NIGHT CLUB L - SWAY L - R - L**

- 1 Turn ¼ to left step R to side  
2 & 3 Turn 1/8 to left step L back , Step R back , Turn 1/8 to left , Step L side  
4 & 5 Turn 1/8 to left Step R forward , Step L forward , Turn 1/8 to left Step R to side  
6 & Step L stlightly back , Cross R over L  
7 8 & Step L to side Sway hip to left , Sway hips to right , Sway hips to left (6.00)

## **SECT 3 : ROCK FORWARD CLOSE R - ROCK FORWARD ½ TURN LEFT - FORWARD WITH SWEEP - CROSS - SIDE - BACK WITH SWEEP - CROSS - ¼ TURN LEFT**

- 1 2& Rock R forward, Recover on L , Close R beside L  
3 4& Rock L forward, Recover on R , Turn ½ left step L forward  
5 6& Step R forward with sweep L from back to front , Cross L over R , Step R to side  
7 8& Step L back with sweep R from front to back , Cross R behind L , Turn ¼ To left step L forward

## **SECT 4 : FORWARD - ½ PIVOT - FORWARD - ½ PIVOT - FORWARD R - L - RECOVER - BACK - BACK DRAG - TOGETHER**

- 1 2& Step R forward , Step L forward , Turn ½ to right recover on R  
3 4& Step L forward , Step R forward , Turn ½ to left recover on L  
5 6& Step R forward , Step L forward , Recover on R  
7 8& Step L back , Drag R beside L , Step L in place

**RESTART: During wall 6 dance up to 24 counts and restart facing 6.00**

### **TAG 4 COUNT AFTER WALL 2**

- 1 – 2 Sway hip to right , Sway hip to left  
3 – 4 Rock forward R recover on L