

# Dan Tucker

Count: 48

Wall: 4

Level: Novice / Intermediate

Choreographer: Daniel Clément (BEL) - August 2020

Music: Dan Tucker - Hugues Aufray



Intro : Start on the lyrics

**[1-8] Heel & Heel, Hitch Coaster Step - Step Lock Step, Step 1/2 Turn Step**

1&2& R heel forward - R together - L heel forward - L hitch  
3&4 Step back on L - R next L - Step forward on L  
5&6 Step forward on R - Cross L behind R - Step forward on R  
7&8 Step forward on L - 1/2 turn R - Step forward on L (6 :00)

**[9-16] Kick & Kick & Kick Ball Cross - Reverse Rumba Box**

1&2& R kick forward - R next L - L kick forward - L next R  
3&4 R kick forward - R next L - L cross over R  
5&6 Step R to R - L next R - Step back on R  
7&8 Step L on L - R next L - Step forward on L

**[17-24] Mambo 1/2 Turn, Shuffle 1/2 Turn - Coaster Cross, Chasse 1/4 Turn**

1&2 Rock R forward - Recover on L - 1/2 turn R, R forward  
3&4 1/4 turn to R, step L to L - R next L - 1/4 turn to R, step back on L  
5&6 Step back on R - L next R - Cross R over L  
7&8 Step L on L - R next L - 1/4 turn to L, L forward (3 :00)

**[25-32] Cross Mambo, Point, Behind Side Cross - Rumba Box Forward X2**

1&2 Cross rock R over L - Recover on L - Point R to R  
3&4 Cross R behind L - Step L to L - Cross R over L  
5&6 Step L to L - R next L - Step forward on L  
7&8 Step R to R - L next R - Step forward on R

**[33-40] Rocking Chair, Step 1/2 Turn Step - Side Rock Recover, Sailor Step**

1&2& Rock L forward - Recover on R - Rock L backward - Recover on R  
3&4 Step forward on L - 1/2 turn R - Step forward on L  
5-6 Rock R to R - Recover on L  
7&8 Cross R behind L - Step L to L - R slightly forward (9 :00)

**[41-48] Rocking Chair, Step 1/2 Turn Step - Side Rock Recover, Sailor Touch**

1&2& Rock L forward - Recover on R - Rock L backward - Recover on R  
3&4 Step forward on L - 1/2 turn R - Step forward on L  
5-6 Rock R to R - Recover on L  
7&8 Cross R behind L - Step L to L - Point R to R (3 :00)

**END: At the last wall, make a 1/4 turn left on the Sailor to finish on the starting wall.**