

Y All People (fr)

Count: 64

Wall: 0

Level: Novice

Choreographer: Frederic Fassiaux (FR) - Février 2019

Music: Cody Johnson - Y'll People



#3 restarts (3...6. 7 mur) (1er et 2 eme 32e compte 12h, 3e 32e compte 6h)

[1a8] heel right fwd, touch right , kick right diago x 2,behind side cross,hold

1-2 poser talonD devant, toucher PD cote PG
3-4 PD kick diago x 2
5-6 PD croiser derriere PG, PG a G
7-8 PD croiser devant PG, temps d'arret.

[9a16] heel left,touch left, fwd,kick left diago x 2,coaster step left,scuff fwd right.

1-2 poser talon G devant? Toucher PG cote PD
3-4 PG kick diago x 2
5-6 PG derriere, PD cote PG
7-8 PG devant,brosser legerement talon D devant.

[17a24] step, lock, step right fwd,hold,step turn right,step,hold.

1-2 PD devant, bloquer PG cote PD
3-4 PD devant, temps d'arret
5-6 PG devant, pivoter ½ tour a D
7-8 poser PG devant, temps d'arret

[25a32] full turn, step, hold,mambo left fwd,hold,

1-2 pivot ½ tour a G(PD arriere), pivot ½ tour a G,(PG devant)
3-4 poser PD devant, temps d'arret
5-6 pas PG en avant,revendir cote pdc PD
7-8 poser PG cote PD, temps d'arret

[33a40] kick, step(right), kick,step(left), kick right fwd coaster step right

1-2 petit coup pied avant D,poser PD cote PG
3-4 petit coup pied avant G,poser PG cote PD
5-6 petit coup pied avant D, PD derriere
7-8 PG cote PD, PD devant.

[41A48] scuff left fwd,step left fwd,touch,step behind right,heel left fwd,coaster step left

1-2 brosser legerement talon G devant, step PG devant
3-4 toucher PD derriere PG, poser PD derriere,
5-6 talon G devant, PG derriere
7-8 PD cote PG, PG devant

[49a56] scuff right fwd, step right fwd,touch,step behind left,heel rightfwd,coaster step right

1-2 brosser legerement talon D devant, step PD devant
3-4 toucher PG derriere PD, poser PG derriere
5-6 talon D devant, PD derriere
7-8 PG cote PD, PD devant

[57a64] ¼ tour right,side,rock,cross,hold , weave right

1-2 en ¼ D,poser PG a G,revendir pdc PD
3-4 PG croiser devant PD, temps d'arret

5-6 PD a D, PG croiser derriere PD
7-8 PD a D croiser PG devant PD
