

Cherry Lips

Count: 64

Wall: 2

Level: Beginner

Choreographer: Suzi Beau (ENG) - November 2018

Music: Cherry Lips - The Koi Boys



#16 count intro.

side strut, cross strut, chasse right, back rock

- 1-2 touch right toe to right side, drop right heel
- 3-4 cross left toe over right, drop heel
- 5&6 step right to right side, close left to right, step right to right side
- 7-8 rock back left, recover weight to right

side strut, cross strut, chasse left, back rock

- 1-2 touch left toe to left side, drop heel
- 3-4 cross right toe over left, drop heel
- 5&6 step left to left side, close right to left, step left to left side
- 7-8 rock back right, recover weight to left

right lock step, scuff, left lock step, scuff

- 1-2 step fwd right, lock step left behind right
- 3-4 step fwd right, scuff left
- 5-6 step fwd left, lock step right behind left
- 7-8 step fwd left, scuff right

slow 1/2 turn, slow 1/4 turn

- 1-2 step fwd right, hold & click fingers
- 3-4 pivot 1/2 turn left, hold & cling fingers
- 5-6 step fwd right, hold & click fingers
- 7-8 pivot 1/4 turn left, hold & click fingers

toe fans right & left

- 1-2 step right foot fwd, fan right toes out
- 3-4 fan right toes in, fan right toes out
- 5-6 step left foot fwd, fan left toes out
- 7-8 fan left toes in, fan left toes out

right heel strut, left heel strut, rocking chair

- 1-2 touch right heel fwd, step onto right
- 3-4 touch left heel fwd, step onto left
- 5-6 rock fwd right, recover weight to left
- 7-8 rock back right, recover weight to left

right heel strut, left heel strut, rocking chair

- 1-2 touch right heel fwd, step onto right
- 3-4 touch left heel fwd, step onto left
- 5-6 rock fwd right, recover weight to left
- 7-8 rock back right, recover weight to left

slow 1/4 turn jazzbox

- 1-2 cross right toe over left, drop heel clicking fingers
- 3-4 touch left toe back, drop heel clicking fingers

5-6 touch right toe 1/4 turn right, drop heel clicking fingers
7-8 touch left toe across right, drop heel clicking fingers

Begin Again
