

# Go From There

Count: 32

Wall: 4

Level: Intermediate WCS

Choreographer: Helena Jeppsson (SWE) - July 2018

Music: Drop Everything - Carlton Anderson



## **Fwd, ¼ turn R x2, back, together, kick ball point w/ ¼ turn R, hold, ball cross, hold**

- 1, 2 Step fwd on RF, ¼ turn L stepping LF to left side
- 3& ¼ turn R stepping back on RF, step LF beside right (facing 6.00)
- 4&5 Kick RF fwd, ¼ turn R stepping RF to right side, point LF to left side
- 6 Hold (facing 9.00)
- &7 Step LF beside right, cross RF in front of LF
- 8 Hold

## **Ball cross, side rock, weave, walk in a half circle ½ turn R**

- &1 Step LF slightly to left side, cross RF behind LF
- 2, 3 Rock LF to left side, recover weight onto RF
- 4&5 Step LF behind RF, step RF to right side, cross LF over RF
- 6, 7 Start making a half circle walking R, L (slow, slow)
- 8& Complete the half circle walking R, L (quick, quick) (end facing 3.00)

## **Fwd R, L, mambo step, walk back x2, coaster, cross, side, together**

- 1, 2 Step fwd on RF, step fwd on LF
- 3&4 Rock fwd on RF, recover onto LF, step back on RF
- 5, 6 Step back on RF, step back on LF
- 7& Step back on LF, step RF beside LF
- 8&1 Step LF fwd on right diagonal, step RF slightly to right side, step LF beside RF

## **Knee pop, weave L with sweep, weave R, full turn R**

- &2 Lift heels up popping knees fwd, put heels down (weight ends on LF)
- 3& Step RF in front of LF, step LF to left side
- 4 Step RF behind LF and sweep LF from front to back
- 5&6 Step LF behind RF, step RF to right side, step LF fwd
- 7 Make a ½ turn R, weight on RF
- 8 Make a ½ turn R on RF stepping LF beside RF

## **TAG: at the end of wall 3**

### **Walk fwd R, L, step out out, in in, walk back R, L, step out out, in, in**

- 1, 2 Walk fwd on RF, LF
- &3 Step RF out to right side, step LF out to left side
- &4 Step RF back to center, step LF beside RF
- 5, 6 Walk back on RF, LF
- &7 Step RF out to right side, step LF out to left side
- &8 Step RF back to center, step LF beside RF

Last Update - 16th July 2018