Know Your Name



Count: 64 Wall: 2 Level:

Choreographer: Caroline Cooper (UK) & James Himsworth (UK) - June 2017

Music: Know Your Name - Mary Lambert



Intro:16 Counts

SECTION ONE: STOMP	. STOMP.	. HOLD.	BALL SIDE	. BACK ROCK.	SIDE ROCK

1-2-3 Stomp R to R side, stomp L to L side, hold

84 Step R next to L, step L to L side
5-6 Back rock R behind L, recover
7-8 Rock R to R side, recover

SECTION TWO: CROSS, SIDE, BEHIND, SIDE, CROSS ROCK, 1/4 TURN SHUFFLE

1-2 Cross R over L, step L to L side3-4 Cross R behind L, step L to L side

5-6 Cross R over L, recover L

7&8 ¼ turn R shuffle RLR {Ending, to finish dance @ 12 oclock shuffle ½ turn here}

SECTION THREE: STOMP, STOMP, HOLD, BALL SIDE, ROCKING CHAIR

1-2-3 Stomp L to L side, stomp R to R side, hold

&4 Step L next to R, step R to R side

5-6 Rock forward L, recover R7-8 Rock back L, recover R

SECTION FOUR: STEP, ½, SHUFFLE FORWARD, ROCK, RECOVER, COASTER STEP {Option change coaster to triple full turn}

1-2 Step forward L ½ turn over R

3&4 Step forward L, step R next to L, step forward L

5-6 Rock forward R, recover L

7&8 Step back R, step L next to R, step forward R

SECTION FIVE: STEP LOCK STEP SCUFF, CROSS, BACK, BACK, CROSS

1-2 Step forward L, lock R behind L
3-4 Step forward L, scuff R forward
5-6 Cross R over L, step back L
7-8 Step back R, cross L over R

SECTION SIX: 1/2 MONTERAY, HEELS FORWARD, STEP BACK, STEP BACK

1-2 Point R to R side, ½ turn over R, stepping R next to L

3-4 Point L to L side, close next to R

5-6 Step forward on R heel, step forward on L heel {Option just step forward no heel leads}

7-8 Step back on R, step back L

SECTION SEVEN: CROSS, ROCK, SIDE TOUCH, SIDE, BEHIND, 1/4 TURN BRUSH

1-2 Cross R over L, recover L

3-4 Step R to R side, touch L next to R5-6 Step L to L side, cross R behind L

7-8 ¼ turn L stepping forward L, brush R {Restart here during wall 3& 6 facing 12 o'clock}

SECTION EIGHT: STEP ½ TURN, STEP, HOLD, TRIPLE FULL TURN, HOLD

1-2 Step forward R, ½ turn L stepping forward L

3-4 Step forward R, hold

Step forward L, hold